

Redshift-space distortions

(4)

In galaxy surveys we don't observe true distances, but rather angles on the sky and redshifts.

Redshifts are "contaminated" by peculiar velocities, so while in ~~the~~ universe that is completely smooth recession velocities are solely due to the expansion of the universe.

$$\vec{V} = H \vec{r} \quad (\text{Hubble})$$

\Rightarrow redshifts are perfect indicators of radial distances

in the presence of inhomogeneities

we have $\vec{V} \rightarrow \vec{V} + \vec{V}_{\text{pec}}$

$$\bar{x} = \frac{\bar{r}}{a} = \frac{\vec{V}}{Ha} = \frac{\vec{V}}{\partial t}$$

along the line of sight

$$\Rightarrow \vec{s} = \vec{x} + \underbrace{\left(\frac{\vec{V}_{\text{pec}} \cdot \hat{l}_{\text{os}}}{H} \right) \hat{l}_{\text{os}}}_{\text{contamination along the line of sight}}$$

~~redshift~~ comoving position

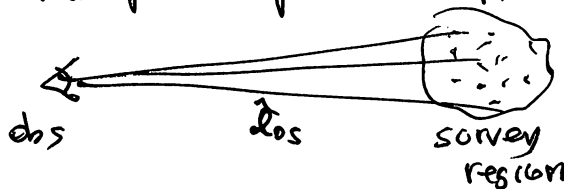
We derived that $\vec{V}_{\text{pec}} = -\mathcal{H} f \vec{u}$

where \vec{u} can be calculated in perturbation theory (PT). In linear

PT $\langle \mathcal{H} \rangle \equiv \vec{v} \cdot \vec{u} = \delta_0$, in general

$$\langle \mathcal{H} \rangle = \sum_n \int D_{+}(z) \int G_n(\vec{q}_1, \dots, \vec{q}_n) \delta_D(k - \sum \vec{q}_i) \delta_0(\vec{q}_1) \dots \delta_0(\vec{q}_n) d^3q_1 \dots d^3q_n$$

if we take the observer to be very far away from the region observed, we can work in the plane parallel approx.



where $\hat{l}_{\text{os}} \approx \hat{z}$ fixed

Says, $\hat{l}_{\text{os}} \approx \hat{z}$

$$\Rightarrow \boxed{\vec{s} = \bar{x} - f u_z \hat{z}}$$

redshift-space mapping

(2)

lets work out what density fluctuations we see in redshift-space-

$$[1 + \delta_s(\vec{s})] d^3s = [1 + \delta(\bar{x})] d^3x \quad (\text{map conserves number of objects})$$

$$\Downarrow \int \frac{e^{-i\vec{k} \cdot \vec{s}}}{(2\pi)^3}$$

$$\int \frac{e^{-i\vec{k} \cdot \vec{s}}}{(2\pi)^3} d^3s (1 + \delta_s) = \delta_D(\vec{k}) + \delta_s(\vec{k}) = \int \frac{d^3x}{(2\pi)^3} e^{-i\vec{k} \cdot (\bar{x} - f u_z \hat{z})} (1 + \delta)$$

$$\Rightarrow \boxed{\delta_D(\vec{k}) + \delta_s(\vec{k}) = \int \frac{d^3x}{(2\pi)^3} e^{-i\vec{k} \cdot \bar{x}} [1 + \delta(\bar{x})] e^{i f k_z u_z(\bar{x})}$$

therefore δ_s is given by a nonlinear map from δ and u_z -

Let's be naive and expand in PT the exponential factor,

$$\begin{aligned} \delta_D + \delta_s(\vec{k}) &= \int \frac{e^{-i\vec{k} \cdot \bar{x}}}{(2\pi)^3} d^3x [1 + \delta] (1 + i f k_z u_z(\bar{x}) + \dots) \\ &\simeq \delta_D + \delta(\vec{k}) + i f k_z u_z(\vec{k}) \end{aligned}$$

$$\text{or } \delta_s(\vec{k}) = \delta(\vec{k}) + i f k_z u_z(\vec{k})$$

$$\text{in linear PT } \nabla \cdot \vec{u} = \delta \quad \Rightarrow \quad \vec{u}(\vec{k}) = \frac{-i\vec{k}}{k^2} \Theta(\vec{k}) = \frac{-i\vec{k}}{k^2} \delta(\vec{k})$$

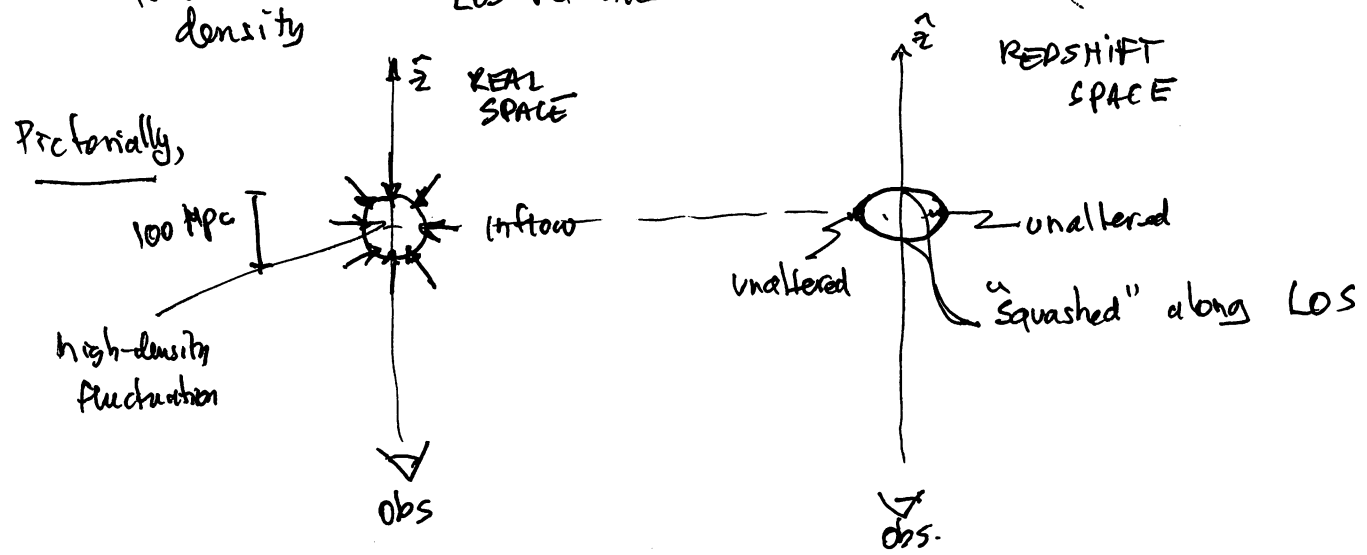
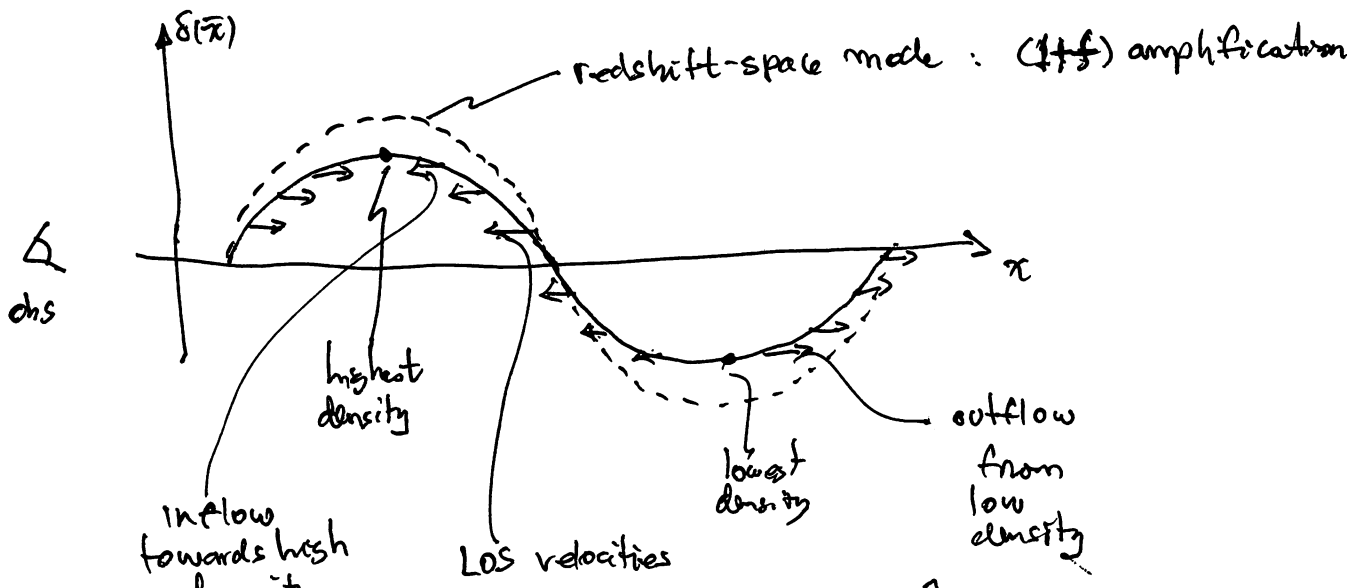
$$\Rightarrow \boxed{\delta_s(\vec{k}) = \delta(\vec{k}) + f \frac{i k_z}{k^2} \delta(\vec{k})} \quad (\text{Kaiser } \delta_T)$$

where $\mu \equiv \frac{k_z}{k}$ is the cosine of wave dir wrt LOS (\hat{z})-

This says that \perp to the LOS $\delta_s = \delta$ ($\mu=0$) but \parallel to LOS ($\mu=1$)

the density fluctuations are enhanced by $1+f$. To understand this,

let us look at a single mode parallel to LOS:



that means that a spherical overdensity contour gets squashed along the line of sight \Rightarrow quadrupole gets generated in redshift space.

So for we assume velocities are small (by expanding the exponential) - Eventually, at small scales corresponding to virialized structures (halos of size 10^3 Mpc, velocity dispersions of 10^3 km/s) the velocities are larger than the typical size of

an object, ie.

$$\frac{10^3 \text{ km/s}}{100 \frac{\text{km}}{\text{s}} \frac{h}{\text{Mpc}}} \sim 10 \text{ Mpc/h} > 3 \text{ Mpc}$$

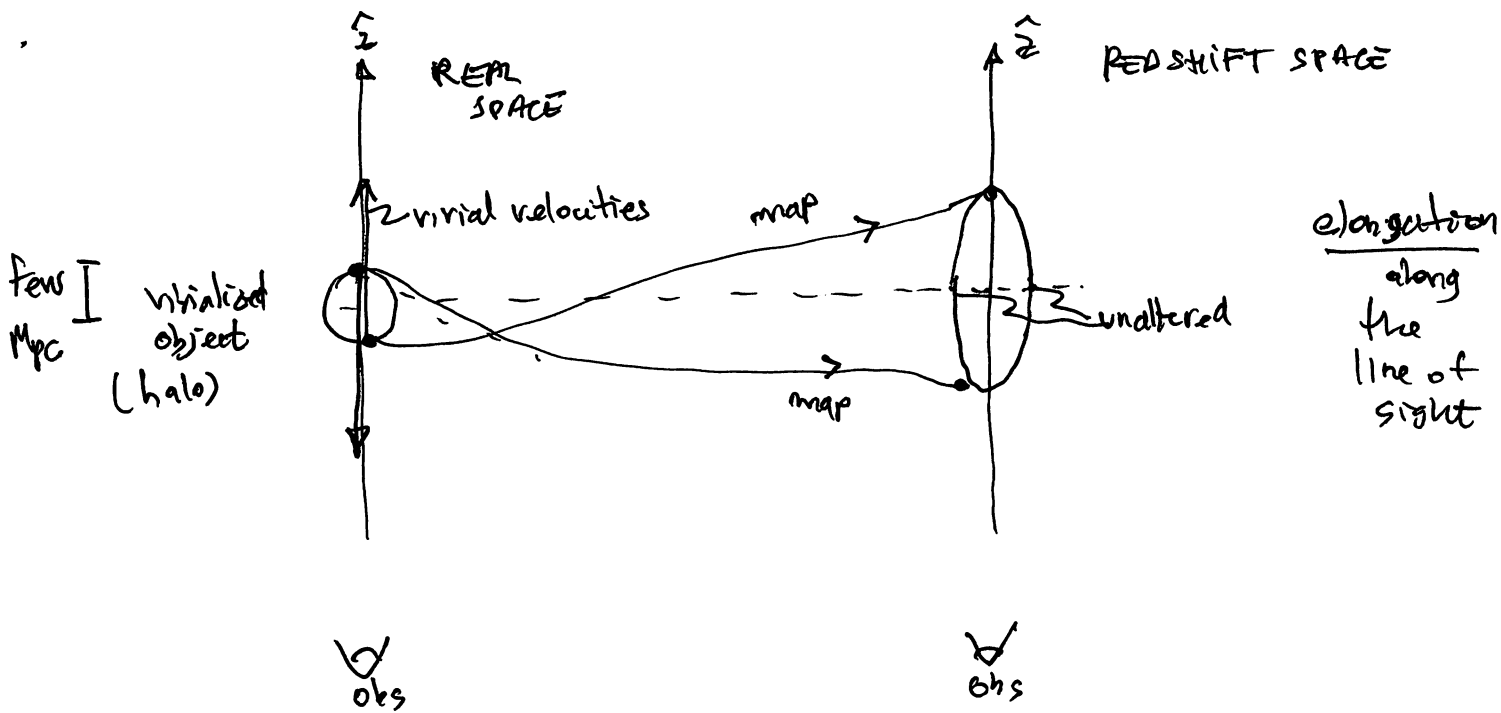
z -space displacements inside $10^3 \frac{\text{km}}{\text{s}}$ halo

size of halo

This is a property of virialized systems as $v^2 \sim \frac{GM}{R} \sim R^2$

$\Rightarrow \frac{v}{H} \sim R$ and prefactor is $> 1 \approx \text{indep. of halo size}$

So we have instead the following picture



So now we get elongation along the line of sight, i.e. a quadrupole of opposite sign than at large scales - ("Finger of God" effect)

let us work out the power spectrum in redshift space - First in linear theory is easy,

$$\underbrace{\langle \delta_S(\vec{k}) \delta_S(\vec{k}') \rangle}_{P_S(\vec{k}) \delta_D(\vec{k}+\vec{k}')} = (1+f\mu^2)(1+f\mu'^2) \underbrace{\langle \delta(\vec{k}) \delta(\vec{k}') \rangle}_{P(\vec{k}) \delta_D(\vec{k}+\vec{k}')} \Rightarrow \mu^2 = \mu'^2$$

$$\Rightarrow \boxed{P_S(\vec{k}) = P(\vec{k}) (1+f\mu^2)^2}$$

or we can write it in terms of multipoles

$$P_S(\vec{k}) = \sum_{\ell=0,2,4} \alpha_\ell(\mu) P^{(\ell)}(k)$$

$$P^{(\ell)}(k) = (2\ell+1) \int_{-1}^1 P_S(\vec{k}) d_\ell(\mu) \frac{d\mu}{2}$$

$$P^{(0)}(k) = \left(1 + \frac{2}{3}f + \frac{f^2}{5}\right) P(k)$$

$$P^{(4)}(k) = \frac{8}{35} f^2 P(k)$$

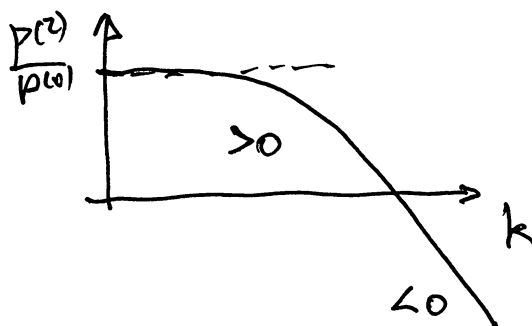
$$P^{(2)}(k) = \left(\frac{4}{3}f + \frac{4}{7}f^2\right) P(k)$$

Thus, the quadrupole to monopole ratio,

$$R \equiv \frac{P(k)}{P(k)} = \frac{\frac{4}{3}f + \frac{4}{7}f^2}{1 + \frac{2}{3}f + \frac{f^2}{5}}$$

is independent of k (at large scales) and measures f . In practice, things are not so easy, in particular due to

i) deviations from Kaiser (eventually quadrupole must change sign)



ii) galaxies are biased - let's work things out for linear bias, assuming galaxies velocities agree with matter velocities - Then:

$$\delta_S^{gal}(k) = \delta_S^{gal}(k) + f \frac{k^2}{k^2} \delta^{mass}(k) \quad \rightarrow \quad (b_1 + f\mu^2) \delta^{mass}(k) \sim (b_1\sigma_8 + f\sigma_8\mu^2)$$

$$\delta_S^{gal}(k) = \delta_S^{gal}(k) + f \frac{k^2}{k^2} \delta^{mass}(k) = \left(1 + \frac{f}{b_1}\mu^2\right) \delta_S^{gal}(k)$$

where $\beta \equiv f/b_1$ is the new measure of squashing of galaxy fluctuations. $\Rightarrow R = R(\beta)$ [We could measure $b_1\sigma_8$ & β ; or $b_1\sigma_8$ and $f\sigma_8$]

A simple phenomenological model often used to incorporate both these effects is the so-called "dispersion model"

$$P_S^{gal}(k) = P_g(k) \underbrace{(1 + \beta\mu^2)^2}_{\text{squashing (enhances } \mu=1)} \underbrace{\frac{1}{1 + k^2\mu^2\sigma_p^2}}_{\text{suppresses } \mu=1 \text{ at high-}k}$$

σ_p : pairwise velocity dispersion (from halos)

To understand how this result might arise, we go back to page 2 and write a slightly different expression for $\delta_s(\vec{k})$:

$$[1 + \delta_s(\vec{s})] d^3s = [1 + \delta(\vec{x})] d^3x$$

for the mapping $\vec{s} = \vec{x} - f u_z \hat{z}$, the Jacobian is $|\frac{d^3s}{d^3x}| = J$

with $J = |1 - f \nabla_z u_z|$ so we write ~~adding~~ $J = 1 - f \nabla_z u_z$

$$1 + \delta_s(\vec{s}) = \frac{1 + \delta(\vec{x})}{J} \Rightarrow \delta_s(\vec{s}) = \frac{1 + \delta(\vec{x}) - J}{J} = \frac{\delta(\vec{x}) + f \nabla_z u_z}{J}$$

$$\Rightarrow \delta_s(\vec{k}) = \int \delta_s(\vec{s}) \frac{d^3s}{(2\pi)^3} e^{-i\vec{k}\cdot\vec{s}} = \int (\delta + f \nabla_z u_z) \left(\frac{d^3s}{(2\pi)^3 J} \right) d^3x e^{-i\vec{k}\cdot(\vec{x} - f u_z \hat{z})}$$

$$\Rightarrow \delta_s(\vec{k}) = \int \frac{d^3x}{(2\pi)^3} e^{-i\vec{k}\cdot\vec{x}} [\delta(\vec{x}) + f \nabla_z u_z(\vec{x})] e^{i f k_z u_z}$$

We want the power spectrum, so putting two such fields together and using translation invariance we have

$$P_s(\vec{k}) = \int \frac{d^3r}{(2\pi)^3} e^{-i\vec{k}\cdot\vec{r}} \left\langle e^{i f k_z \Delta u_z} [\delta(\vec{x}) + f \nabla_z u_z(\vec{x})] [\delta(\vec{x}') + f \nabla_z u_z(\vec{x}')] \right\rangle$$

where $\Delta u_z \equiv u_z(\vec{x}) - u_z(\vec{x}')$ and $\vec{r} \equiv \vec{x} - \vec{x}'$.

Let's make some drastic approximations: i) assume that the exponential factor can be factored out, treated as independent from $[\delta]$'s

then

$$P_s(\vec{k}) = \int \frac{d^3r}{(2\pi)^3} e^{-i\vec{k}\cdot\vec{r}} \left\langle e^{i f k_z \Delta u_z} \right\rangle \left\langle [\delta + f \nabla_z u_z] [\delta' + f \nabla_z u_z'] \right\rangle$$

ii) for a Gaussian field we know that

$$\left\langle e^{\lambda \Delta u_z} \right\rangle = e^{\frac{\lambda^2}{2} \langle \Delta u_z^2 \rangle} = e^{-f^2 k_z^2 \mu^2 \langle \Delta u_z^2 \rangle / 2}$$

which gives qualitatively the expected suppression at high- k by velocities - Of course assuming a Gaussian field for small-scale velocities its dangerous, but motivated by simulations ii) a Lorentzian suppression with scale-independent dispersion $f^2 \langle \Delta v_z^2 \rangle \rightarrow \sigma_p^2$ works well, leading to

$$P_S(k) = \int \frac{d^3r}{(2\pi)^3} \frac{1}{1+k^2 \mu^2 \sigma_p^2 / 2} \langle [\delta + f \nabla_z U_z] [\delta' + f \nabla_z U_z'] \rangle$$

$$\stackrel{\approx}{\uparrow} \sigma_p^2 \text{ indep of } r \quad \frac{1}{1+k^2 \mu^2 \sigma_p^2 / 2} (1+f\mu^2)^2 P(k)$$

Adding linear bias $f \rightarrow \frac{f}{b} = \beta$ $P \rightarrow b_1^2 P = P_g$ gives:

$$P_S(k) = P_g(k) \frac{(1+\beta\mu^2)^2}{1+k^2 \mu^2 \sigma_p^2 / 2}$$

Given the drastic approximations this cannot be expected to work quantitatively to better than 10-20%, but it gives a qualitative understanding of what's going on -