

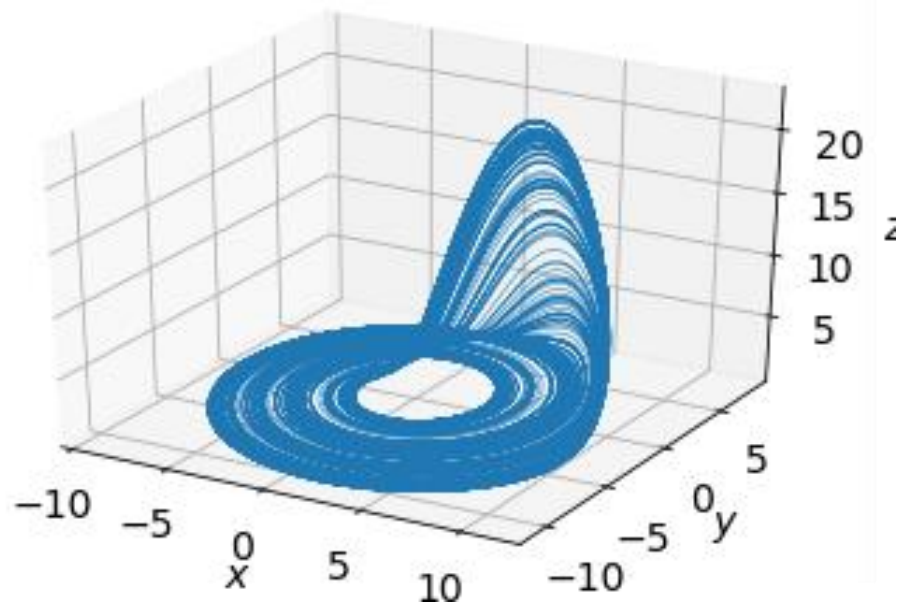
# Mapas

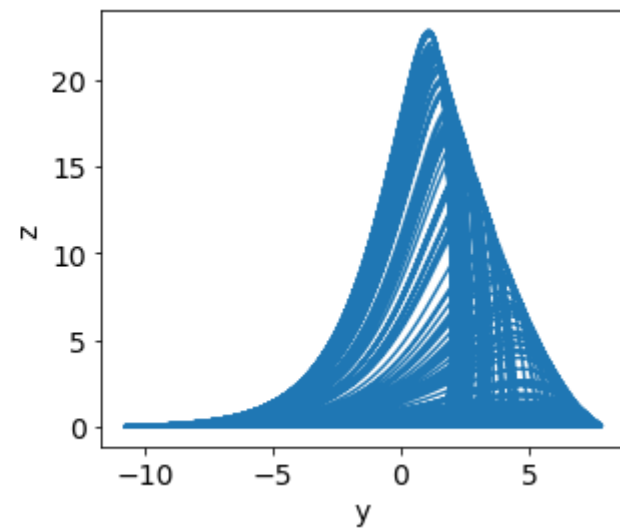
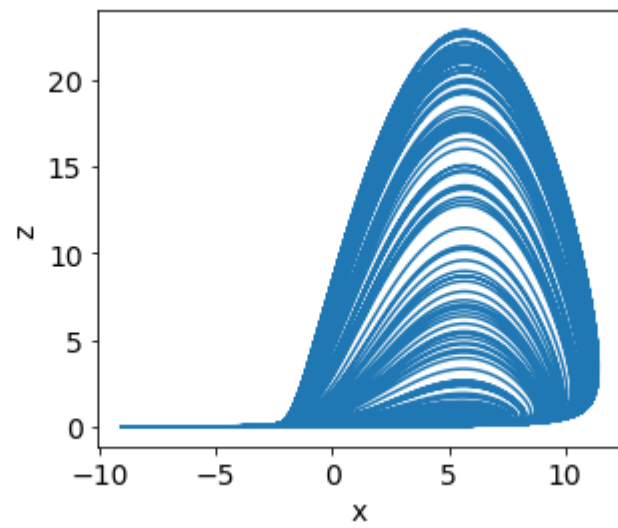
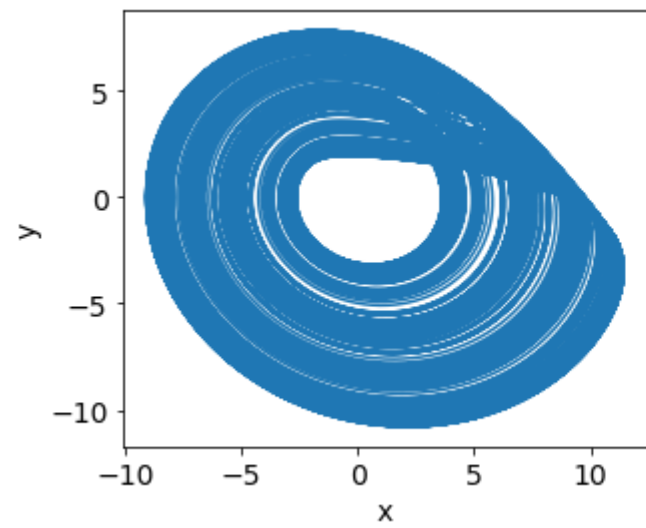
Dinámica no lineal

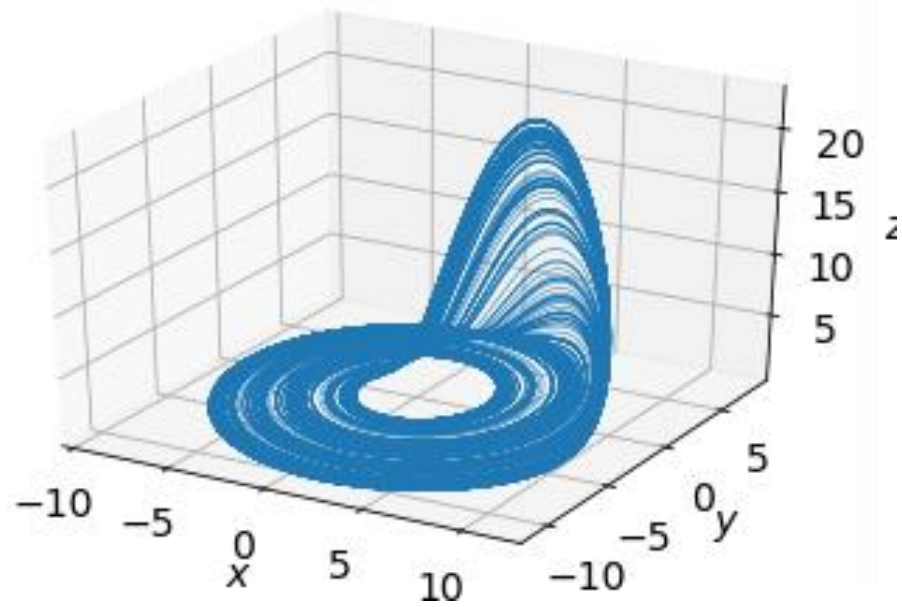
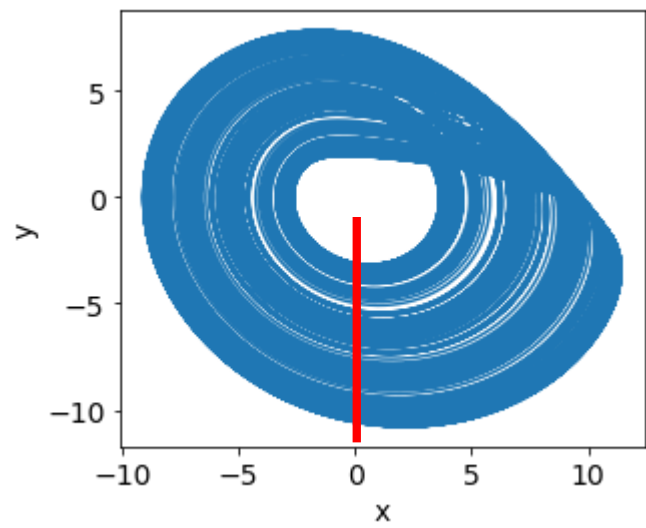
Cátedra G. Mindlin

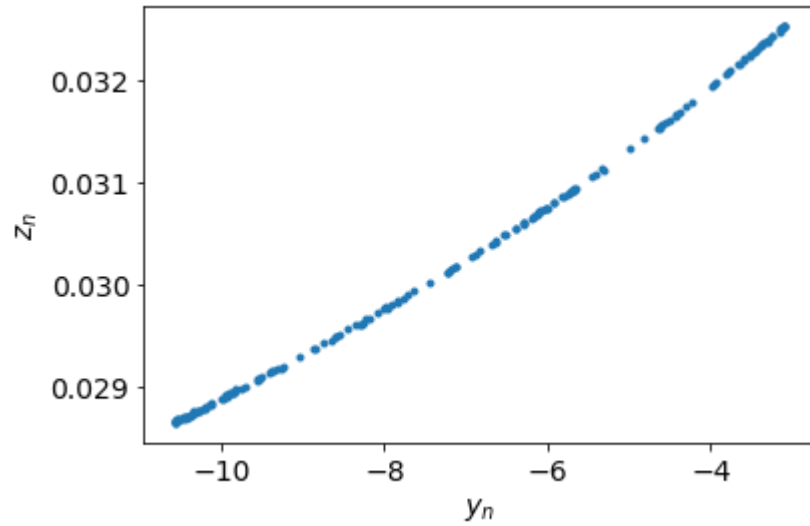
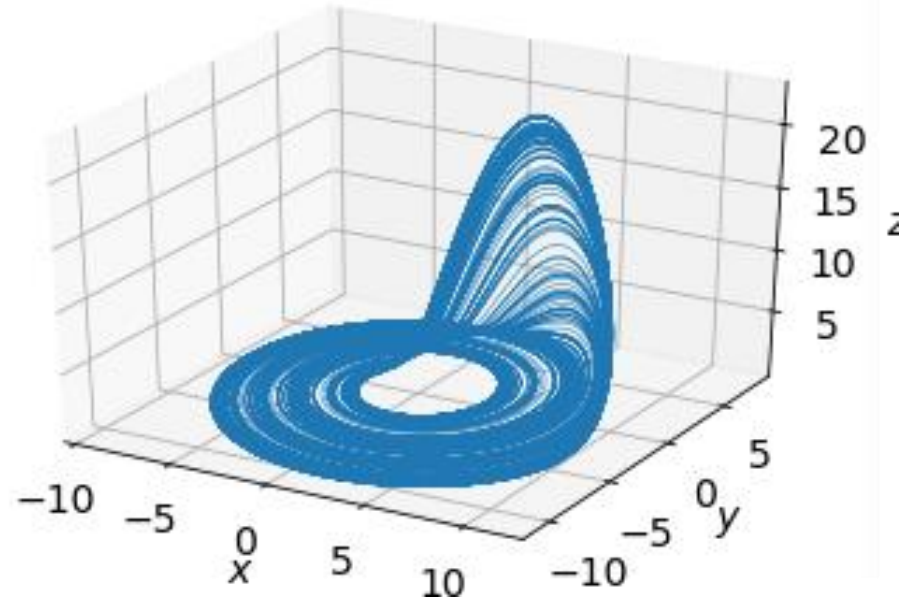
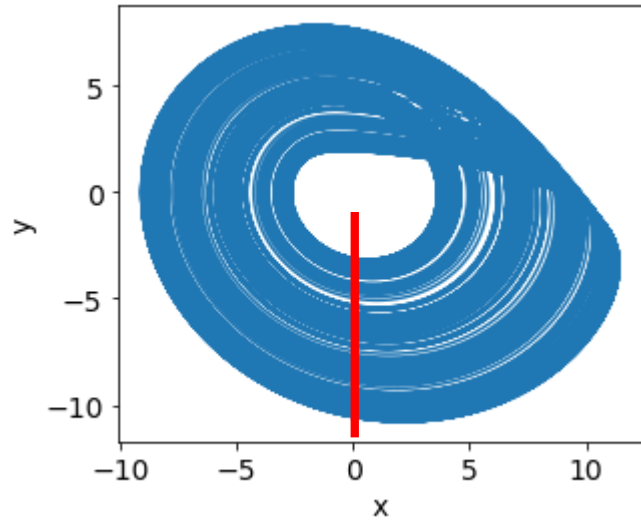
Viernes 19 de Junio de 2020

¿Por qué mapas?

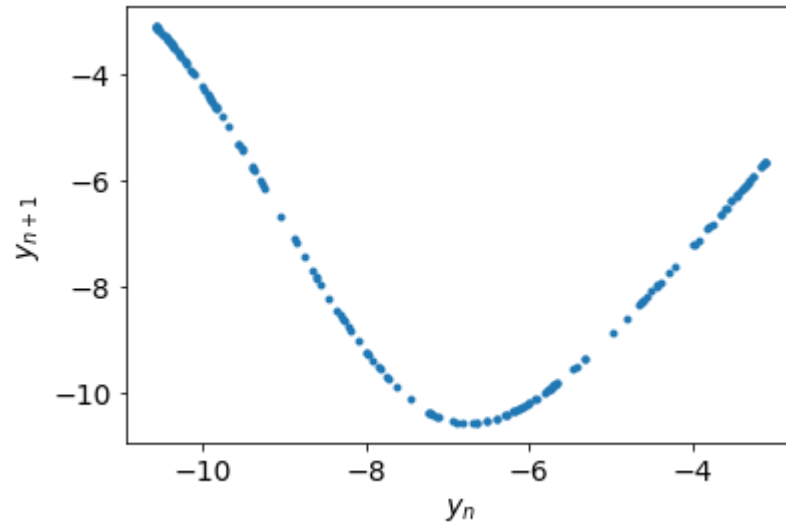
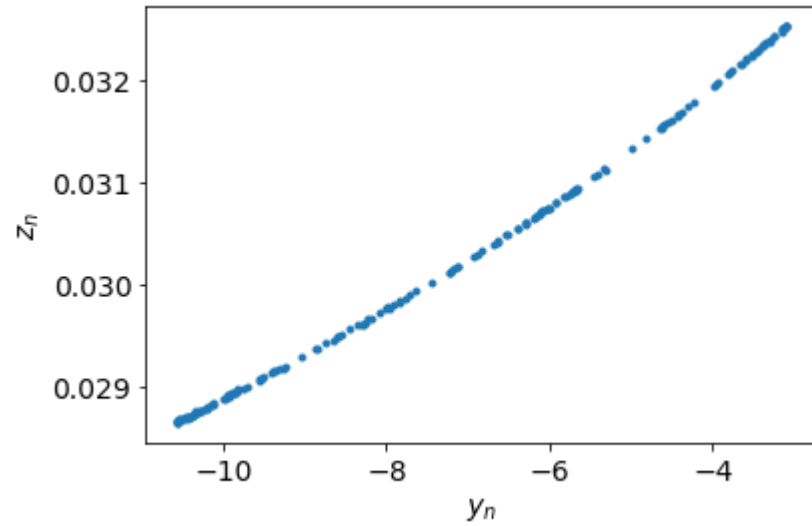
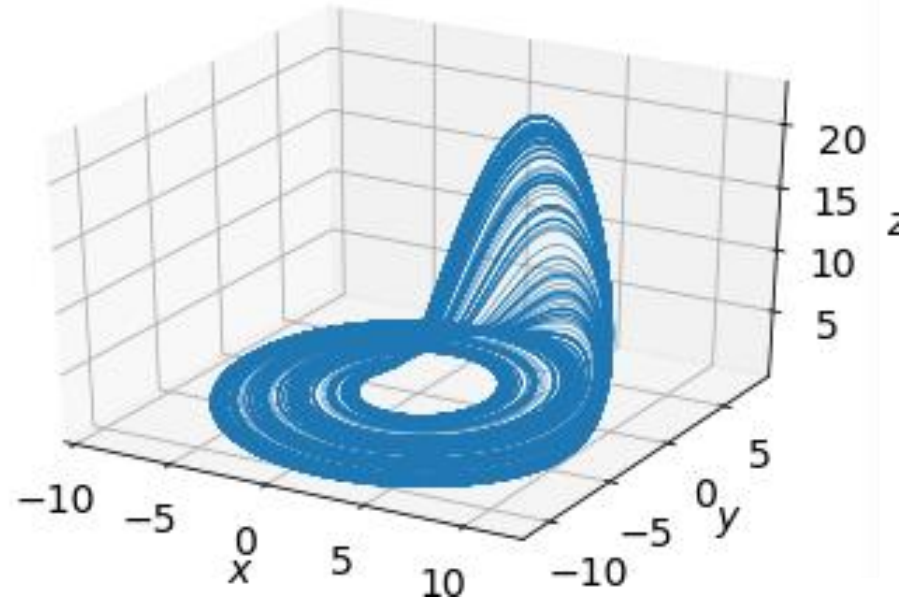
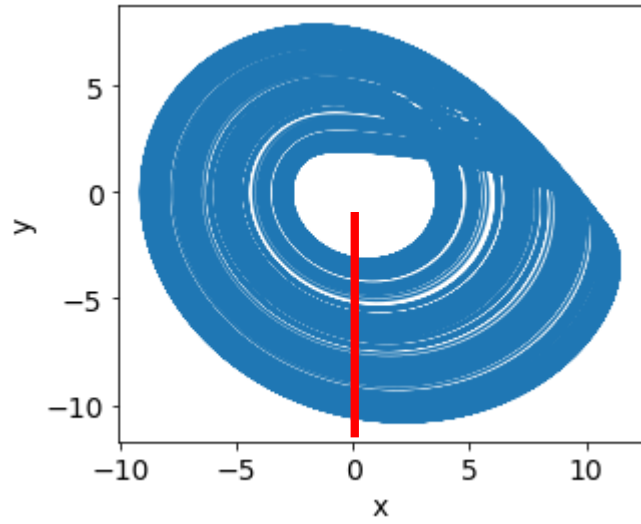




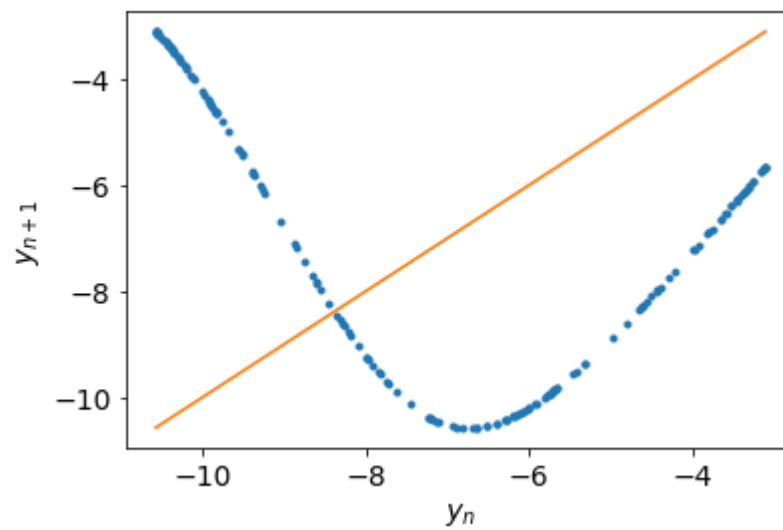
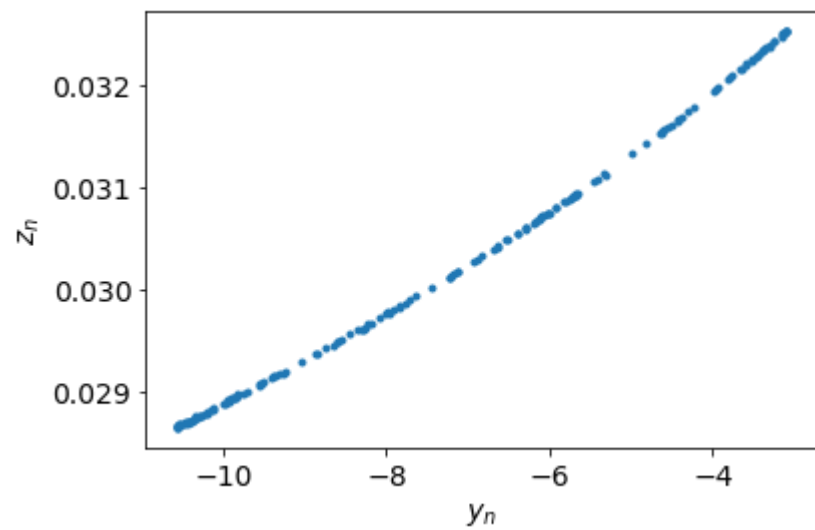
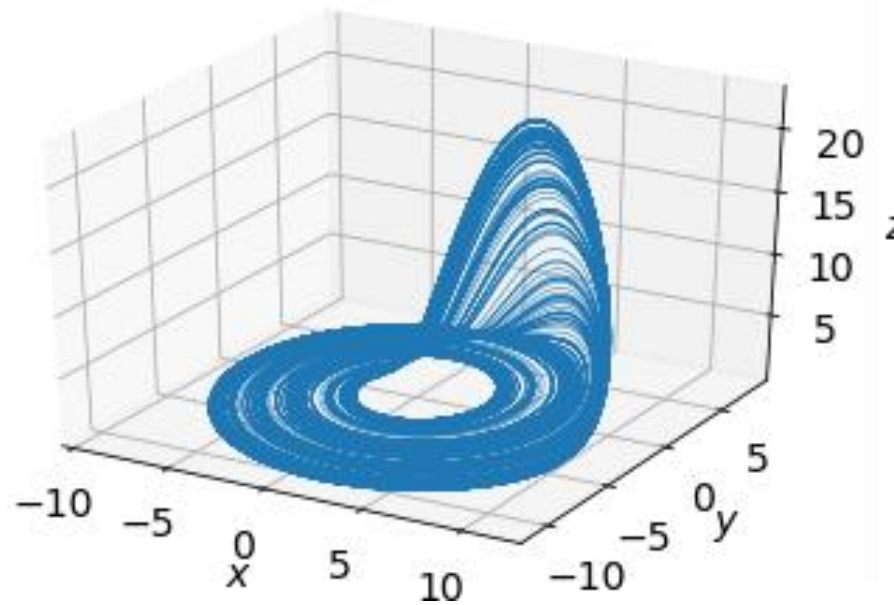
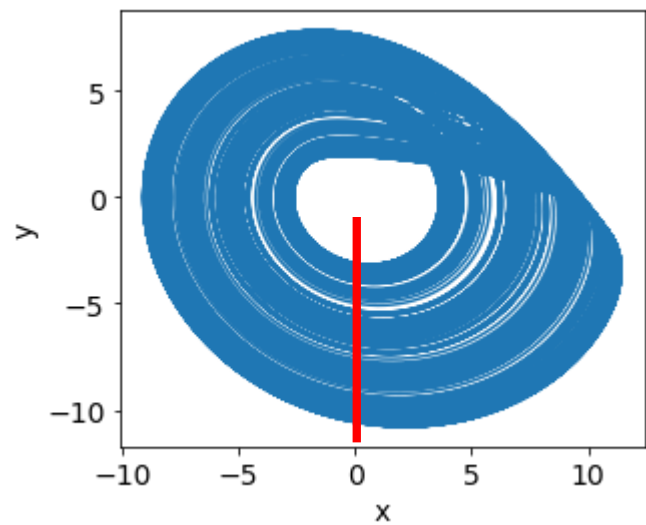




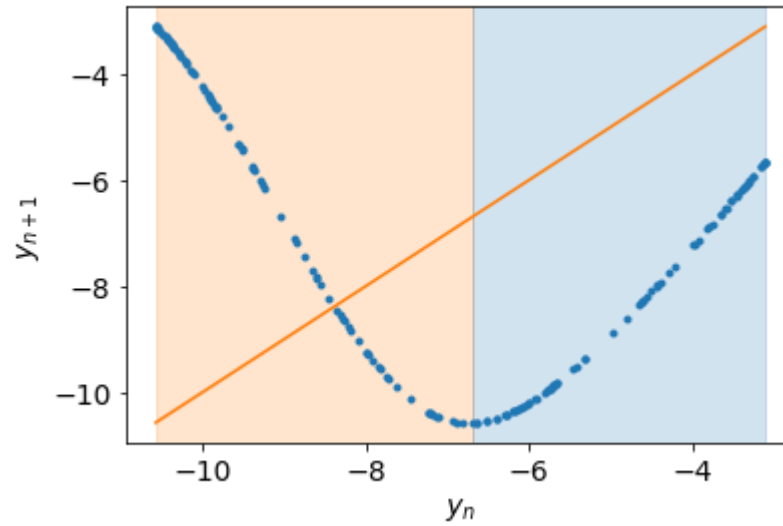
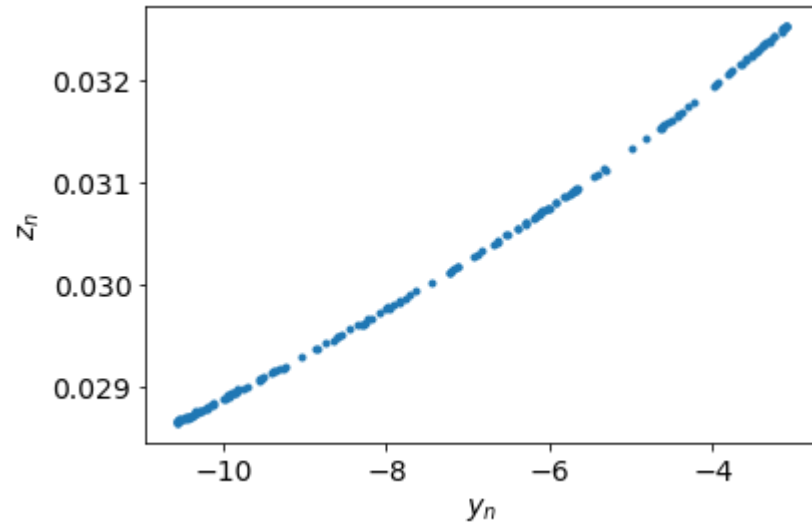
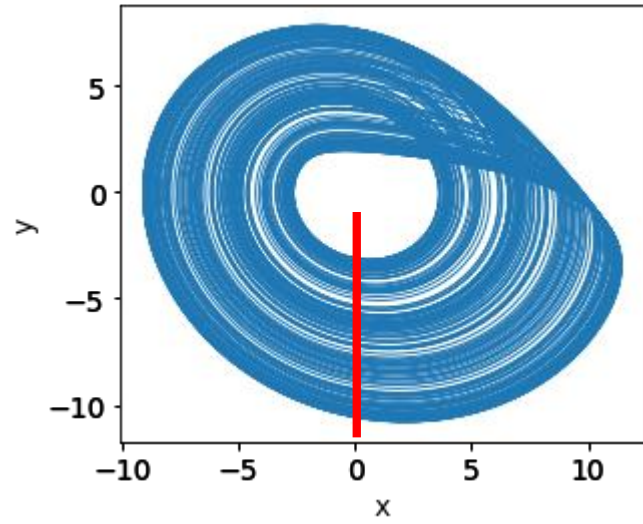
Sección de Poincaré



Sección de Poincaré

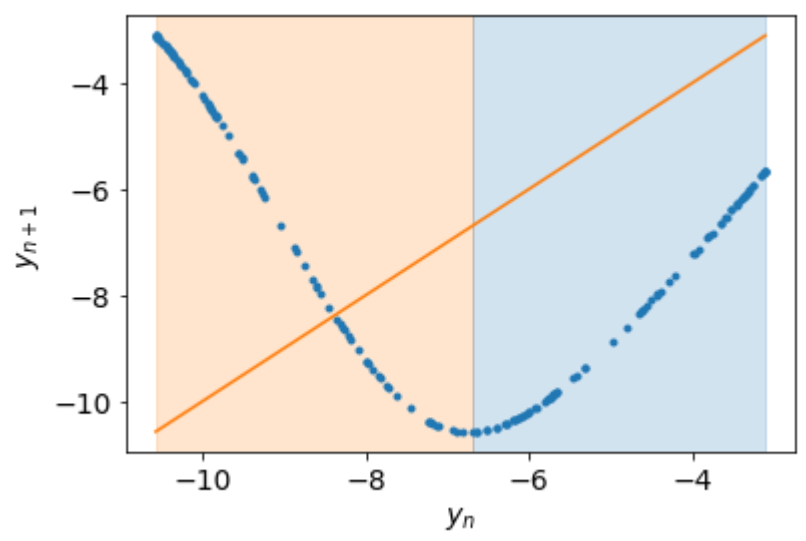
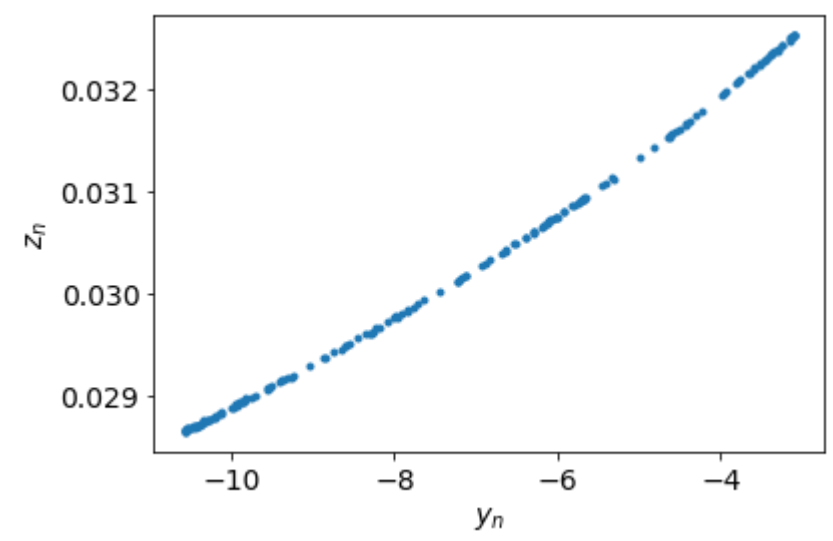
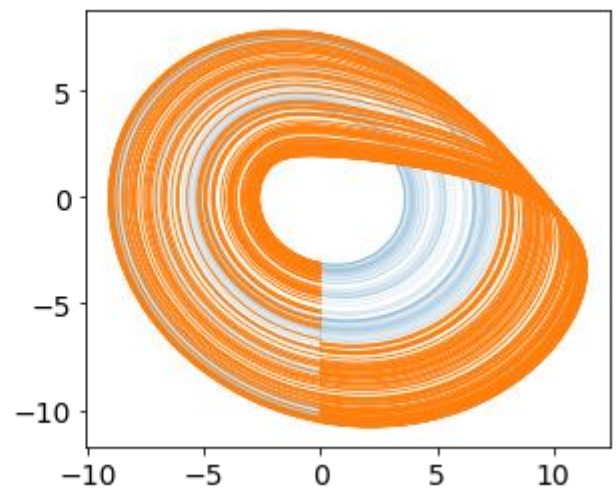
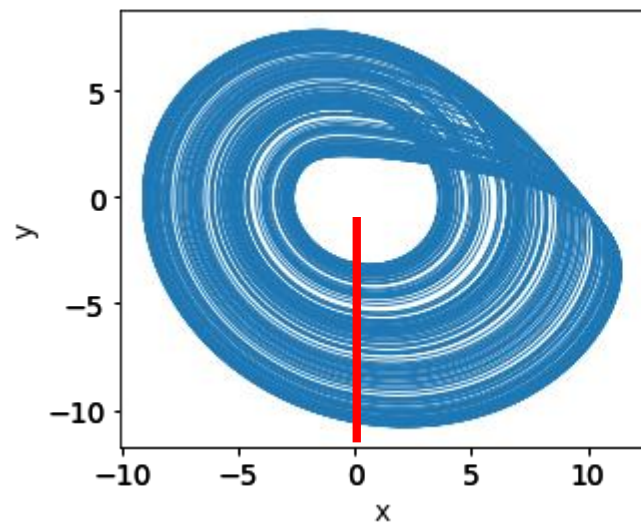


Sección de Poincaré

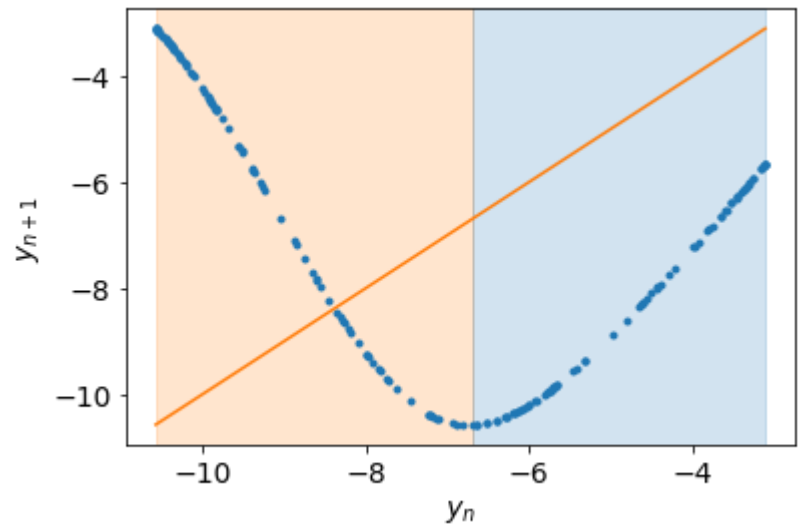
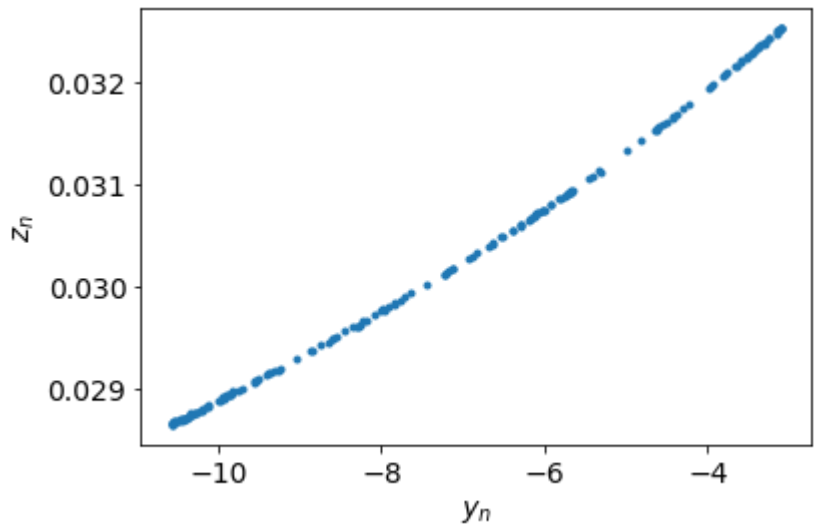
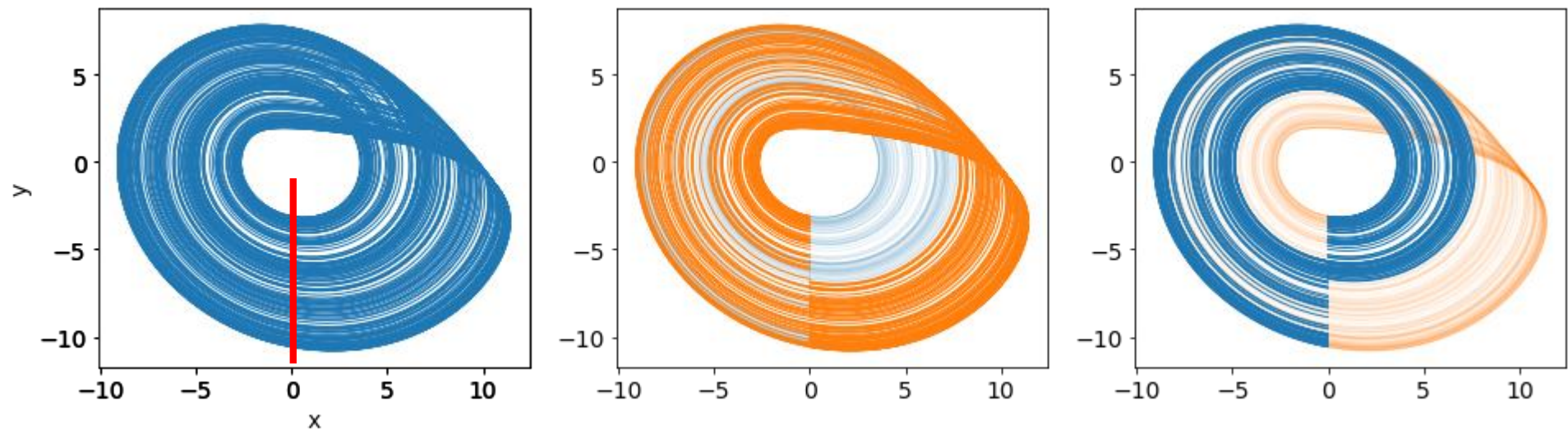


Sección de Poincaré





Sección de Poincaré



Sección de Poincaré

# Un ejemplo: oscilador forzado periódicamente

1. (\*) **Construcción de un Mapa de Poincaré:** Considere la siguiente ecuación diferencial de un oscilador forzado periódicamente con disipación  $\delta > 0$ :

$$\ddot{x} + \delta\dot{x} + \omega_0^2 x = \cos(\omega t)$$

# Un ejemplo: oscilador forzado periódicamente

Heagy, J. F. (1992). A physical interpretation of the Hénon map. *Physica D: Nonlinear Phenomena*, 57(3-4), 436-446.

$$H = \frac{1}{2}p^2 + \frac{1}{2}x^2 + \frac{1}{3}x^3 \sum_{n=-\infty}^{+\infty} \delta(t - nT) \rightarrow \begin{pmatrix} \dot{x} \\ \dot{p} \end{pmatrix} = \begin{pmatrix} p \\ -x - x^2 \sum \delta(t - nT) \end{pmatrix}$$

# Un ejemplo: oscilador forzado periódicamente

$$H = \frac{1}{2}p^2 + \frac{1}{2}x^2 + \frac{1}{3}x^3 \sum_{n=-\infty}^{+\infty} \delta(t - nT) \rightarrow \begin{pmatrix} \dot{x} \\ \dot{p} \end{pmatrix} = \begin{pmatrix} p \\ -x - x^2 \sum \delta(t - nT) \end{pmatrix}$$

## Ejercicio:

Llamando  $(x_n, p_n)$  a la posición y momento en el instante previo a la patada n-ésima, escribir el mapa

$$\begin{pmatrix} x_n \\ p_n \end{pmatrix} \rightarrow \begin{pmatrix} x_{n+1} \\ p_{n+1} \end{pmatrix}$$

Para ello:

- i) Escriba  $(x'_n, p'_n)$  (posición y momento en el instante posterior a la patada n-ésima) como función de  $(x_n, p_n)$
- ii) Notando que entre patadas el sistema evoluciona como un oscilador armónico, integre las ecuaciones con condiciones iniciales  $(x'_n, p'_n)$
- iii) Evalúe estas ecuaciones  $x(t), p(t)$  en el instante previo a la patada n+1-ésima

$$\begin{pmatrix} \dot{x} \\ \dot{p} \end{pmatrix} = \begin{pmatrix} p \\ -x - x^2 \sum \delta(t - nT) \end{pmatrix}$$

Miramos al sistema estroboscópicamente,  
cada tiempo T

$$\begin{pmatrix} x_n \\ p_n \end{pmatrix} \xrightarrow{?} \begin{pmatrix} x_{n+1} \\ p_{n+1} \end{pmatrix}$$

$$\begin{pmatrix} \dot{x} \\ \dot{p} \end{pmatrix} = \begin{pmatrix} p \\ -x - x^2 \sum \delta(t - nT) \end{pmatrix}$$

Miramos al sistema estroboscópicamente,  
cada tiempo T

$$\begin{pmatrix} x_n \\ p_n \end{pmatrix} \stackrel{?}{\rightarrow} \begin{pmatrix} x_{n+1} \\ p_{n+1} \end{pmatrix}$$

$$x(t = nT - \epsilon) = x(t_n) = x_n = x(\text{antes de patada } n)$$

$$x(t = nT + \epsilon) = x'_n = x(\text{después de patada } n)$$

$$\begin{pmatrix} \dot{x} \\ \dot{p} \end{pmatrix} = \begin{pmatrix} p \\ -x - x^2 \sum \delta(t - nT) \end{pmatrix}$$

Miramos al sistema estroboscópicamente,  
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$$\begin{pmatrix} x_n \\ p_n \end{pmatrix} \xrightarrow{?} \begin{pmatrix} x_{n+1} \\ p_{n+1} \end{pmatrix}$$

$$x(t = nT - \epsilon) = x(t_n) = x_n = x(\text{antes de patada } n)$$

$$x(t = nT + \epsilon) = x'_n = x(\text{después de patada } n)$$

$$x'_n = x_n$$

$$p'_n = p_n - x_n^2$$



$$x'_n = x_n$$

$$p'_n = p_n - x_n^2$$

Entre patadas evoluciona como un OA

$$\begin{pmatrix} \dot{x} \\ \dot{p} \end{pmatrix} = \begin{pmatrix} p \\ -x - x^2 \sum \delta(t - nT) \end{pmatrix} \rightarrow \ddot{x} = -x$$

$$x'_n = x_n$$

$$p'_n = p_n - x_n^2$$

Entre patadas evoluciona como un OA

$$\begin{pmatrix} \dot{x} \\ \dot{p} \end{pmatrix} = \begin{pmatrix} p \\ -x - x^2 \sum \delta(t - nT) \end{pmatrix} \rightarrow \ddot{x} = -x \rightarrow x(t) = C_1 \cos(t - nT) + C_2 \sin(t - nT)$$
$$p(t) = -C_1 \sin(t - nT) + C_2 \cos(t - nT)$$

$$x'_n = x_n$$

$$p'_n = p_n - x_n^2$$

Entre patadas evoluciona como un OA

$$\begin{pmatrix} \dot{x} \\ \dot{p} \end{pmatrix} = \begin{pmatrix} p \\ -x - x^2 \sum \delta(t - nT) \end{pmatrix} \rightarrow \ddot{x} = -x \rightarrow x(t) = C_1 \cos(t - nT) + C_2 \sin(t - nT)$$
$$p(t) = -C_1 \sin(t - nT) + C_2 \cos(t - nT)$$

$$x(nT) = x' = x_n = C_1$$

$$p(nT) = p'_n = p_n - x_n^2 = C_2$$

$$x'_n = x_n$$

$$p'_n = p_n - x_n^2$$

Entre patadas evoluciona como un OA

$$\begin{pmatrix} \dot{x} \\ \dot{p} \end{pmatrix} = \begin{pmatrix} p \\ -x - x^2 \sum \delta(t - nT) \end{pmatrix} \rightarrow \ddot{x} = -x \rightarrow x(t) = C_1 \cos(t - nT) + C_2 \sin(t - nT)$$
$$p(t) = -C_1 \sin(t - nT) + C_2 \cos(t - nT)$$

$$x(nT) = x' = x_n = C_1$$

$$p(nT) = p'_n = p_n - x_n^2 = C_2$$

$$x((n+1)T) = x_{n+1} = x_n \cos(T) + (p_n - x_n^2) \sin(T)$$

$$p((n+1)T) = p_{n+1} = -x_n \sin(T) + (p_n - x_n^2) \cos(T)$$

$$x_{n+1} = x_n \cos(T) + (p_n - x_n^2) \sin(T)$$

$$p_{n+1} = -x_n \sin(T) + (p_n - x_n^2) \cos(T)$$

$$x_{n+1} = x_n \cos(T) + (p_n - x_n^2) \sin(T)$$

$$p_{n+1} = -x_n \sin(T) + (p_n - x_n^2) \cos(T)$$

Existe una transformación que lleva el mapa a la forma

$$X_{n+1} = 1 - aX_n^2 + Y_n$$

$$Y_{n+1} = bX_n$$

Mapa de  
Hénon

# Mapa de Hénon

$$X_{n+1} = 1 - aX_n^2 + Y_n$$

$$Y_{n+1} = bX_n$$

# Mapa de Hénon

$$X_{n+1} = 1 - aX_n^2 + Y_n$$

$$Y_{n+1} = bX_n$$

$$\begin{pmatrix} X_n \\ Y_n \end{pmatrix}$$



# Mapa de Hénon

$$X_{n+1} = 1 - aX_n^2 + Y_n$$

$$Y_{n+1} = bX_n$$

$$\begin{pmatrix} X_n \\ Y_n \end{pmatrix} \rightarrow \begin{pmatrix} X_1 \\ Y_1 \end{pmatrix} = \begin{pmatrix} X_n \\ 1 - aX_n^2 + Y_n \end{pmatrix}$$

# Mapa de Hénon

$$X_{n+1} = 1 - aX_n^2 + Y_n$$

$$Y_{n+1} = bX_n$$

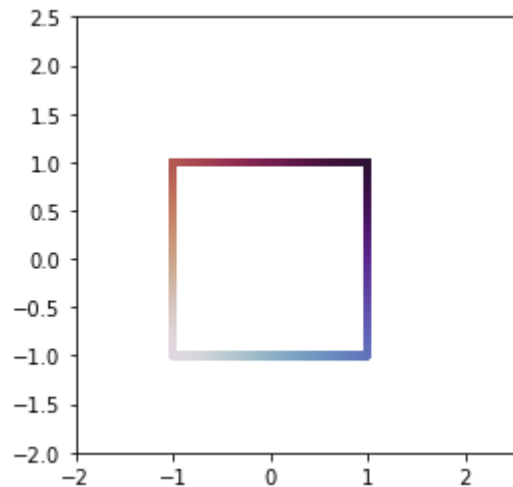
$$\begin{pmatrix} X_n \\ Y_n \end{pmatrix} \rightarrow \begin{pmatrix} X_1 \\ Y_1 \end{pmatrix} = \begin{pmatrix} X_n \\ 1 - aX_n^2 + Y_n \end{pmatrix} \rightarrow \begin{pmatrix} X_2 \\ Y_2 \end{pmatrix} = \begin{pmatrix} bX_1 \\ Y_1 \end{pmatrix} \rightarrow \begin{pmatrix} X_3 \\ Y_3 \end{pmatrix} = \begin{pmatrix} Y_2 \\ X_2 \end{pmatrix} = \begin{pmatrix} X_{n+1} \\ Y_{n+1} \end{pmatrix}$$

# Mapa de Hénon

$$X_{n+1} = 1 - aX_n^2 + Y_n \quad a = 1.4$$

$$Y_{n+1} = bX_n \quad b = 0.3$$

$$\begin{pmatrix} X_n \\ Y_n \end{pmatrix} \rightarrow \begin{pmatrix} X_1 \\ Y_1 \end{pmatrix} = \begin{pmatrix} X_n \\ 1 - aX_n^2 + Y_n \end{pmatrix} \rightarrow \begin{pmatrix} X_2 \\ Y_2 \end{pmatrix} = \begin{pmatrix} bX_1 \\ Y_1 \end{pmatrix} \rightarrow \begin{pmatrix} X_3 \\ Y_3 \end{pmatrix} = \begin{pmatrix} Y_2 \\ X_2 \end{pmatrix} = \begin{pmatrix} X_{n+1} \\ Y_{n+1} \end{pmatrix}$$

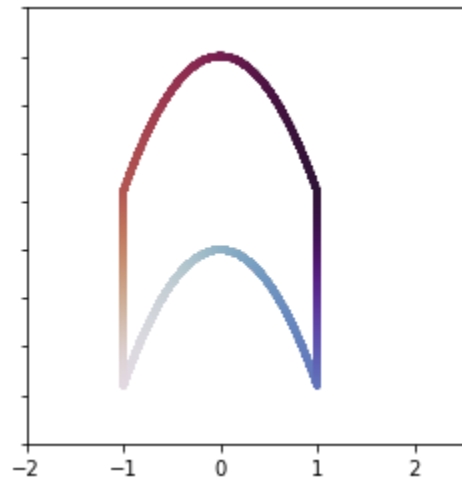
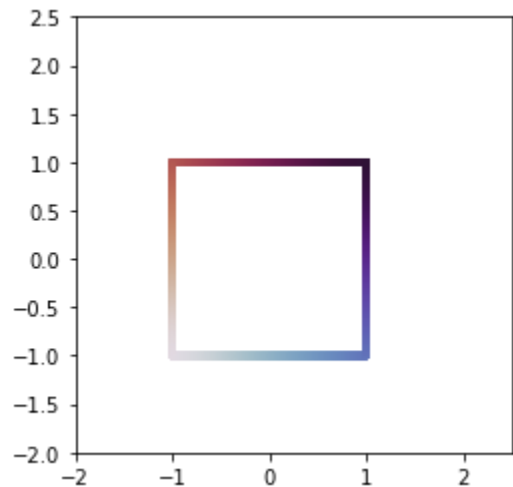


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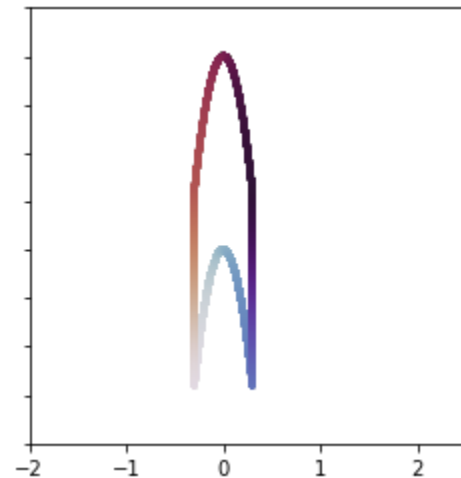
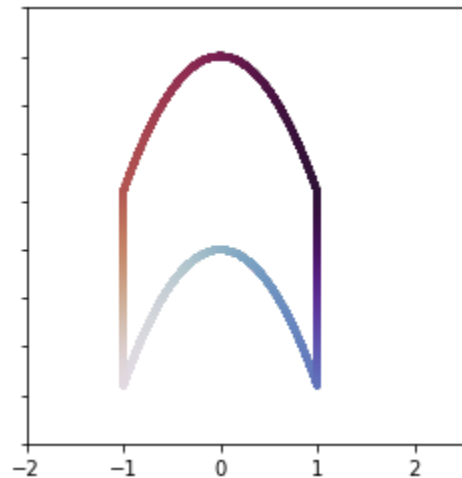
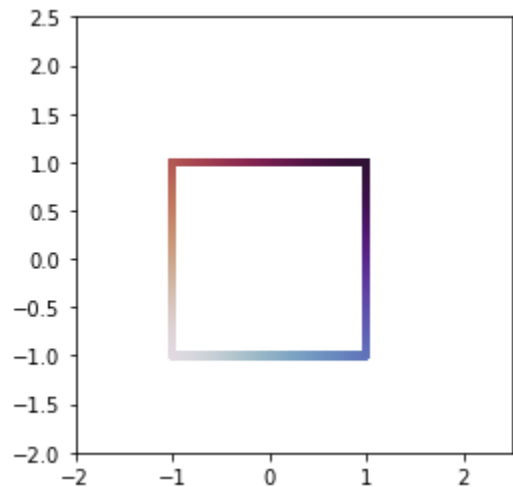


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$$\begin{pmatrix} X_n \\ Y_n \end{pmatrix} \rightarrow \begin{pmatrix} X_1 \\ Y_1 \end{pmatrix} = \begin{pmatrix} X_n \\ 1 - aX_n^2 + Y_n \end{pmatrix} \rightarrow \begin{pmatrix} X_2 \\ Y_2 \end{pmatrix} = \begin{pmatrix} bX_1 \\ Y_1 \end{pmatrix} \rightarrow \begin{pmatrix} X_3 \\ Y_3 \end{pmatrix} = \begin{pmatrix} Y_2 \\ X_2 \end{pmatrix} = \begin{pmatrix} X_{n+1} \\ Y_{n+1} \end{pmatrix}$$

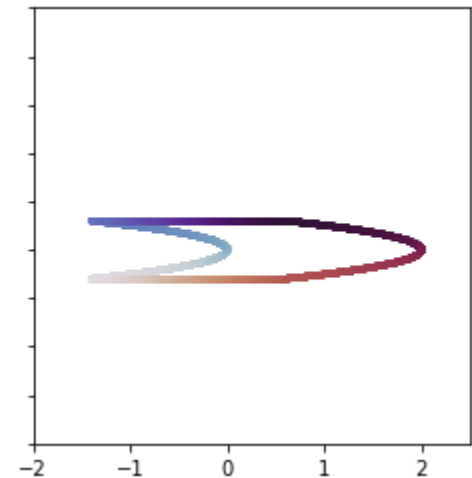
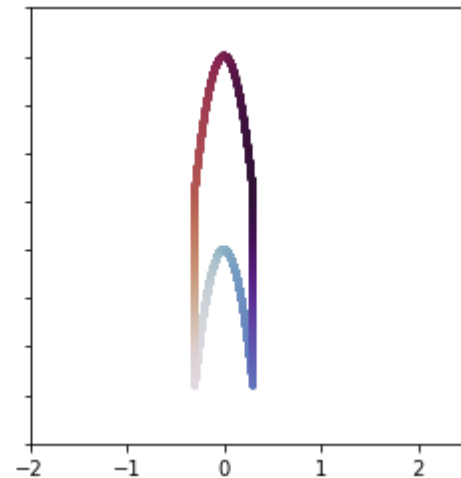
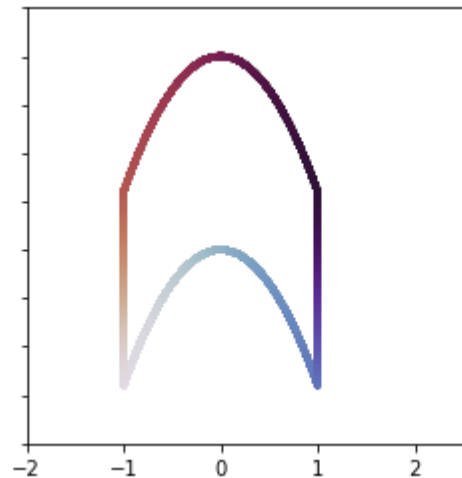
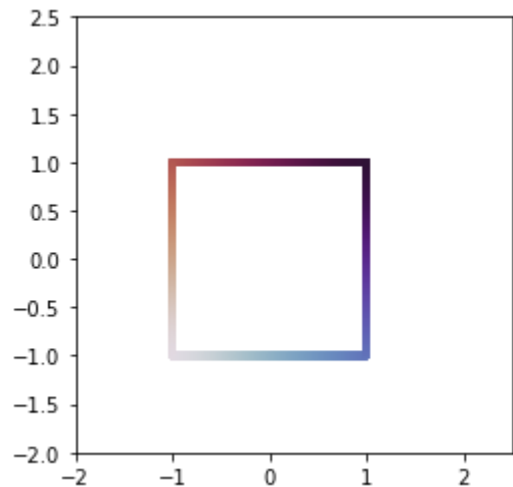


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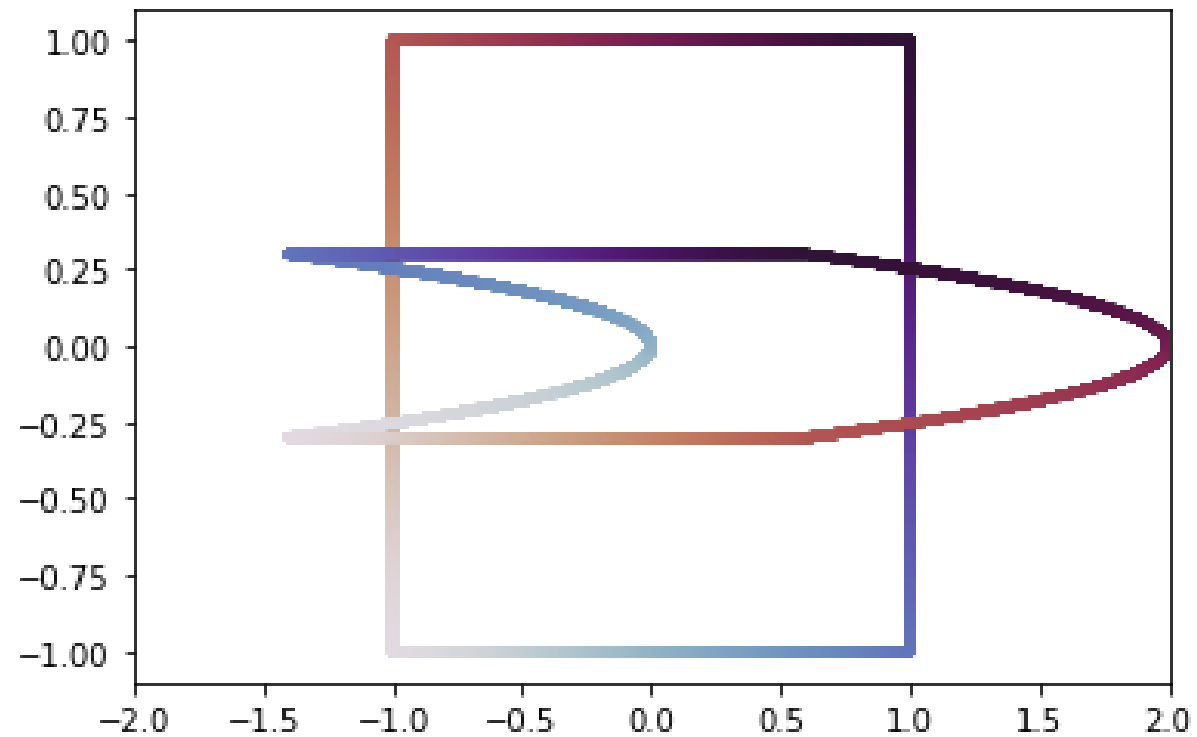
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# Mapa de Hénon

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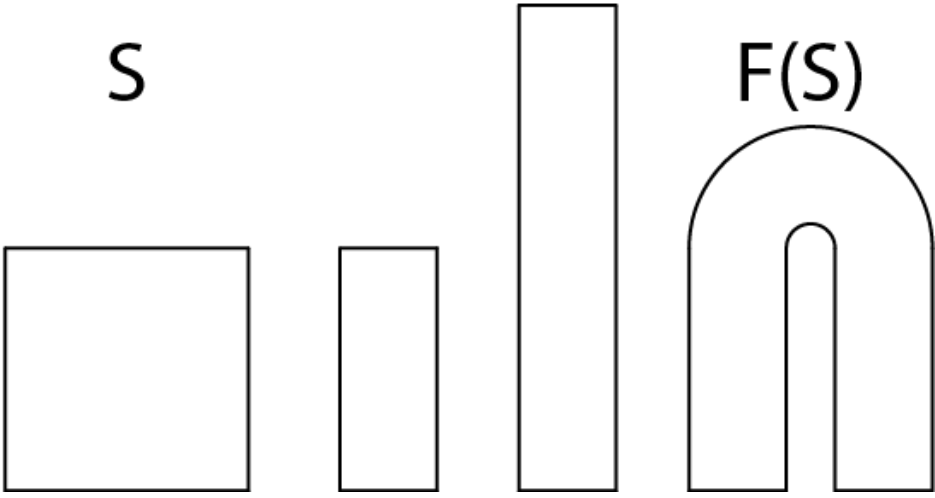
Smale

S

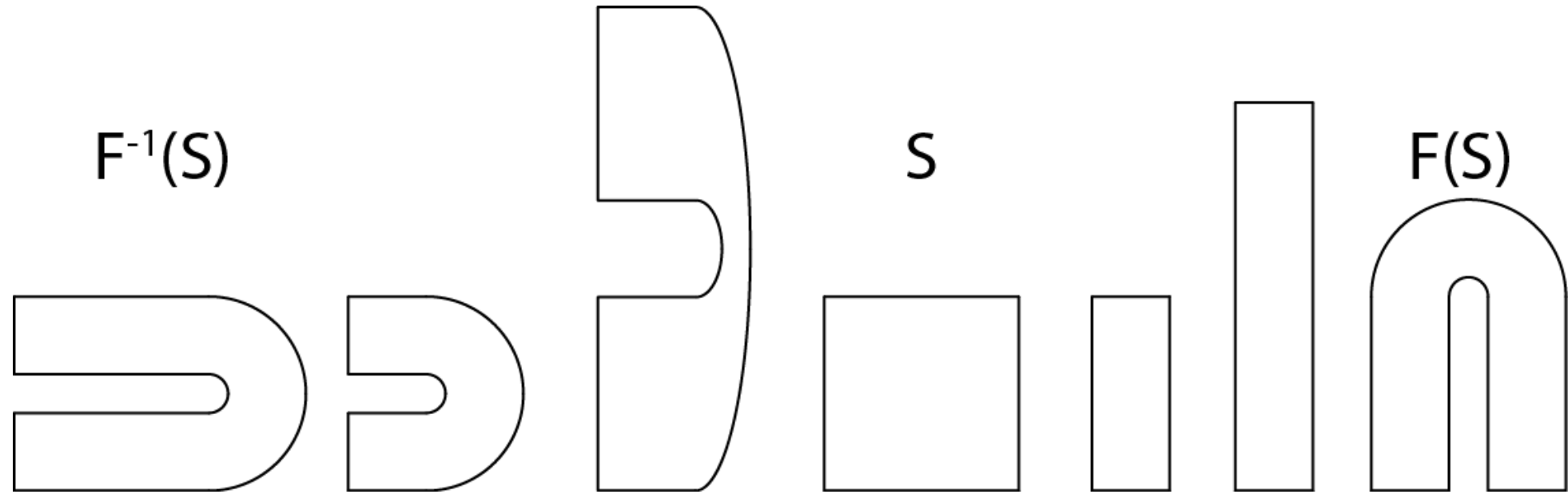




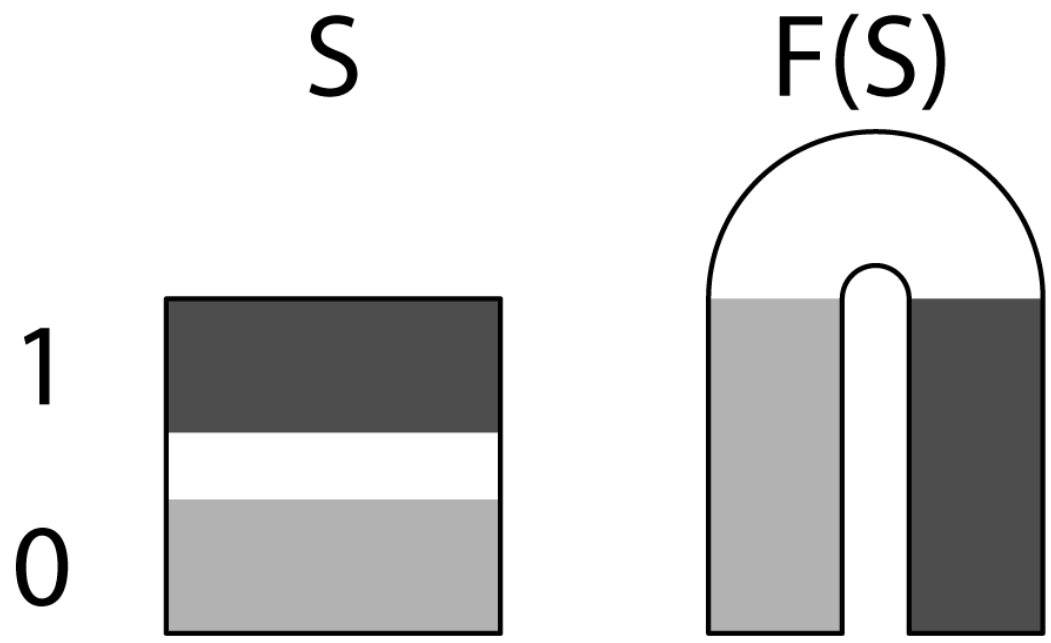
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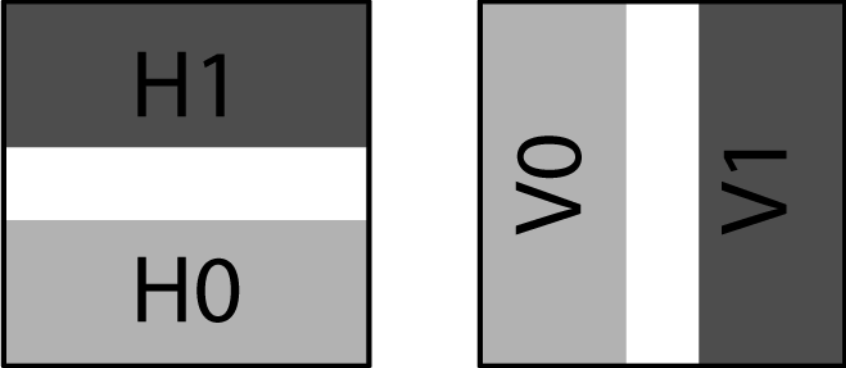
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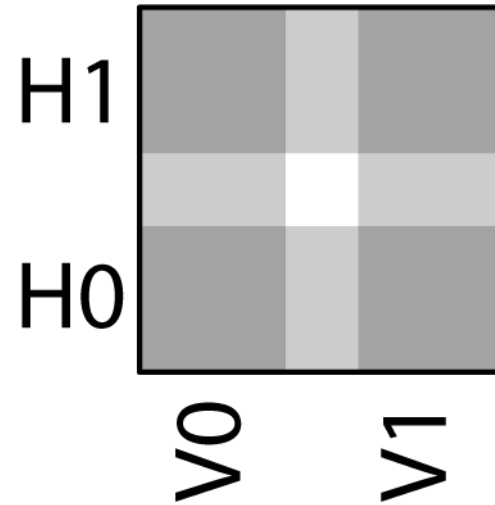
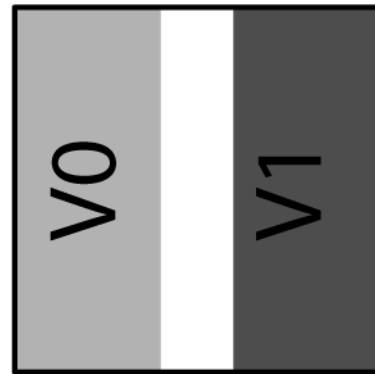
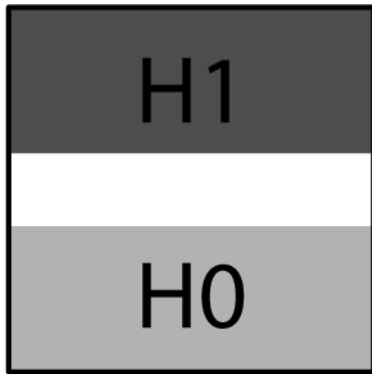
# Aproximación del conjunto invariante



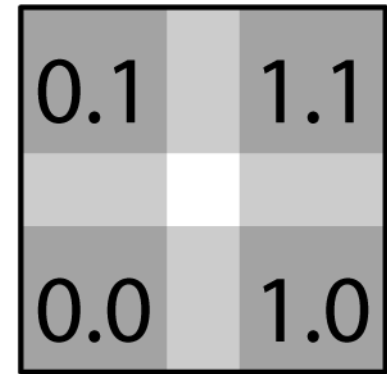
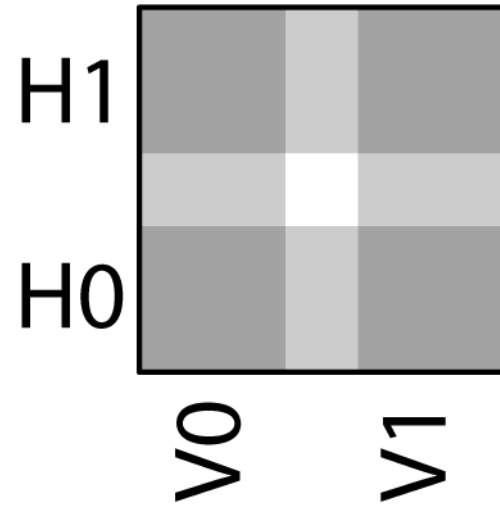
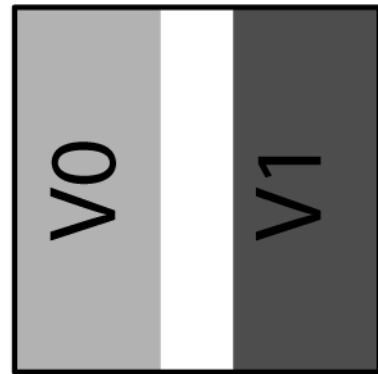
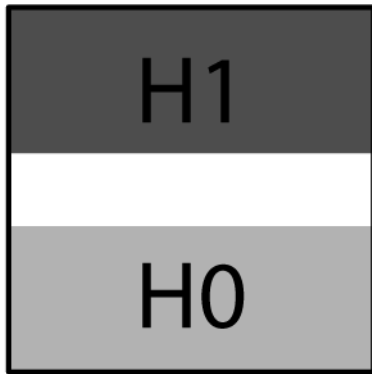
# Aproximación del conjunto invariante



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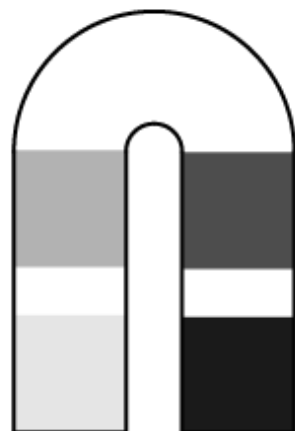
# Aproximación del conjunto invariante



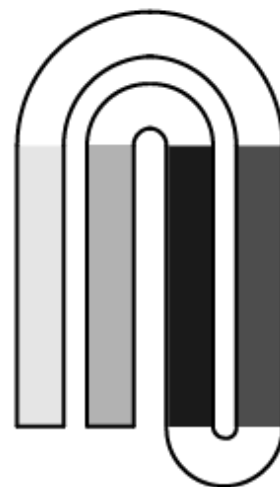
S



F(S)



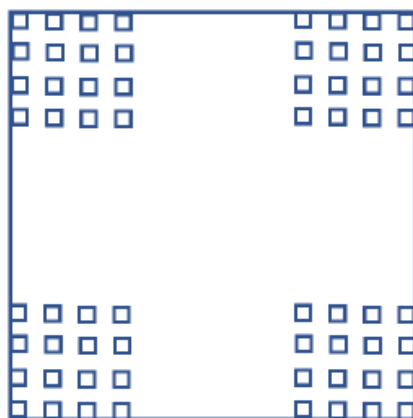
F<sup>2</sup>(S)



6. Mapa de la herradura (Mapa de Smale) Trabajando en la aproximación al conjunto invariante aplicando tres veces el mapa

$$f^{-3}(s) \cap f^{-2}(s) \cap f^{-1}(s) \cap s \cap f^1(s) \cap f^2(s) \cap f^3(s)$$

(a) Nombre todos los sectores en la aproximación (ayúdese con la figura)



(b) Ubique en qué casilleros caen:

- i.  $[001, 100, 010]$
- ii.  $[01, 10]$
- iii.  $[011, 101, 110]$
- iv.  $[1]$  y  $[0]$



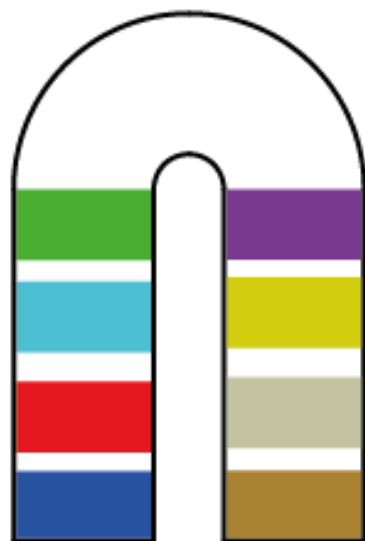
S



S



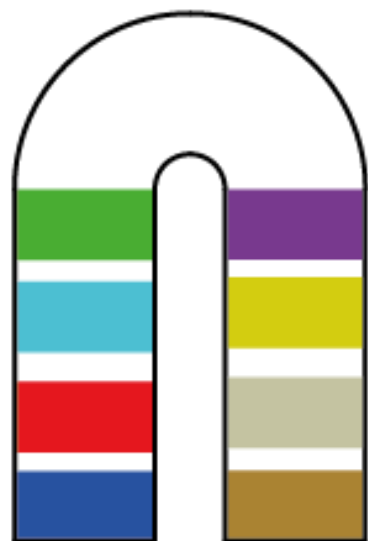
F(S)



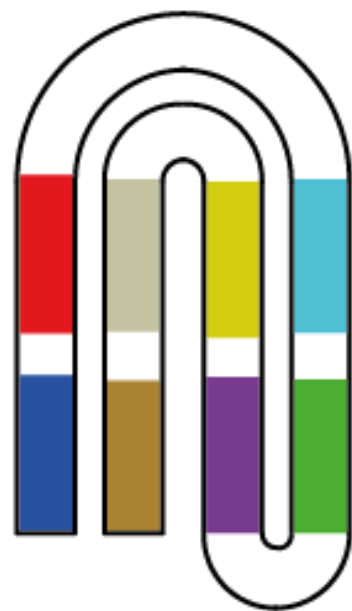
$S$



$F(S)$



$F^2(S)$



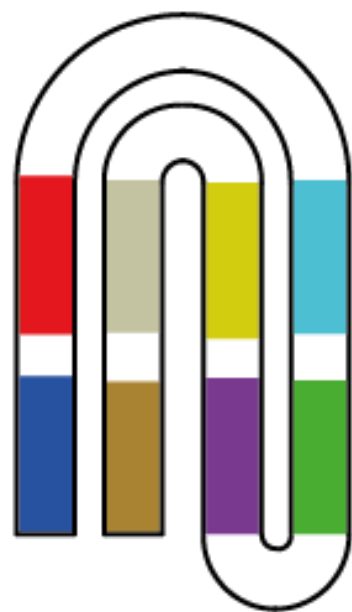
$S$



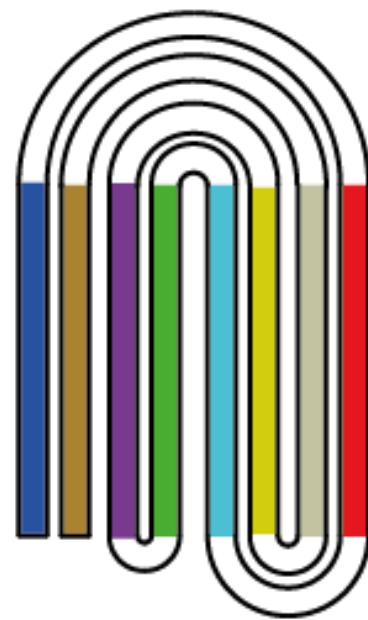
$F(S)$



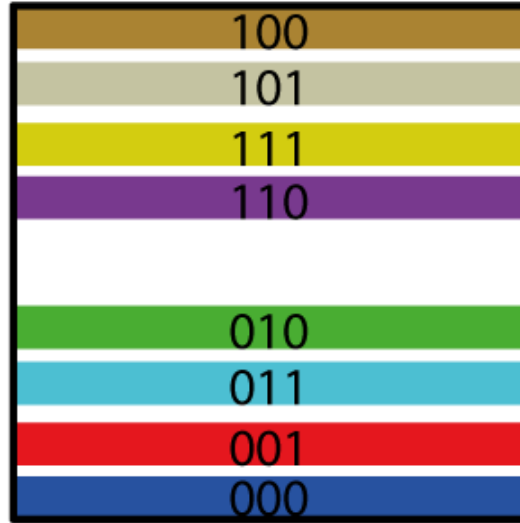
$F^2(S)$



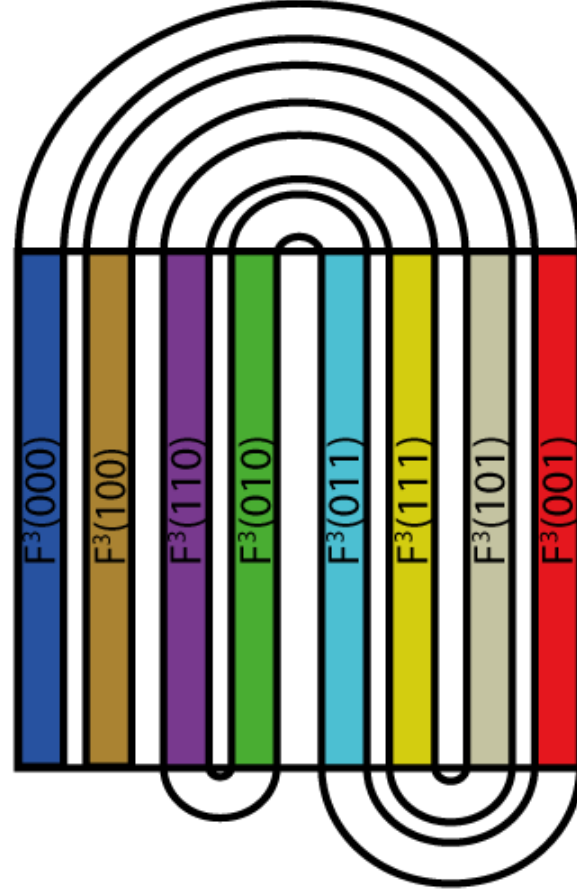
$F^3(S)$

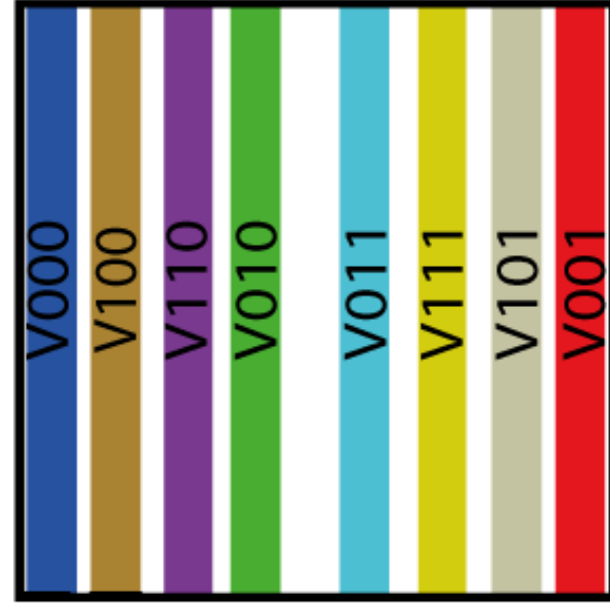


S

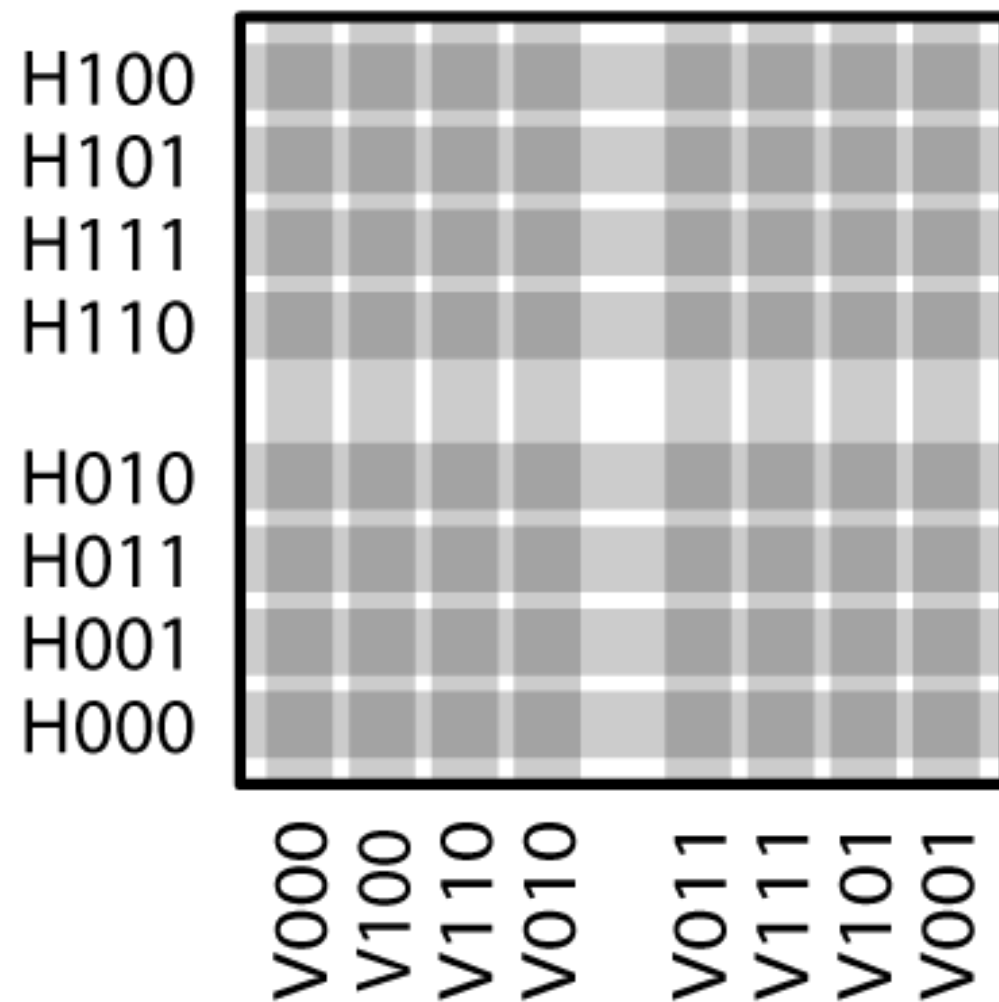


$F^3(S) \cap S$





(a) Nombre todos los sectores en la aproximación (ayúdense con la figura)

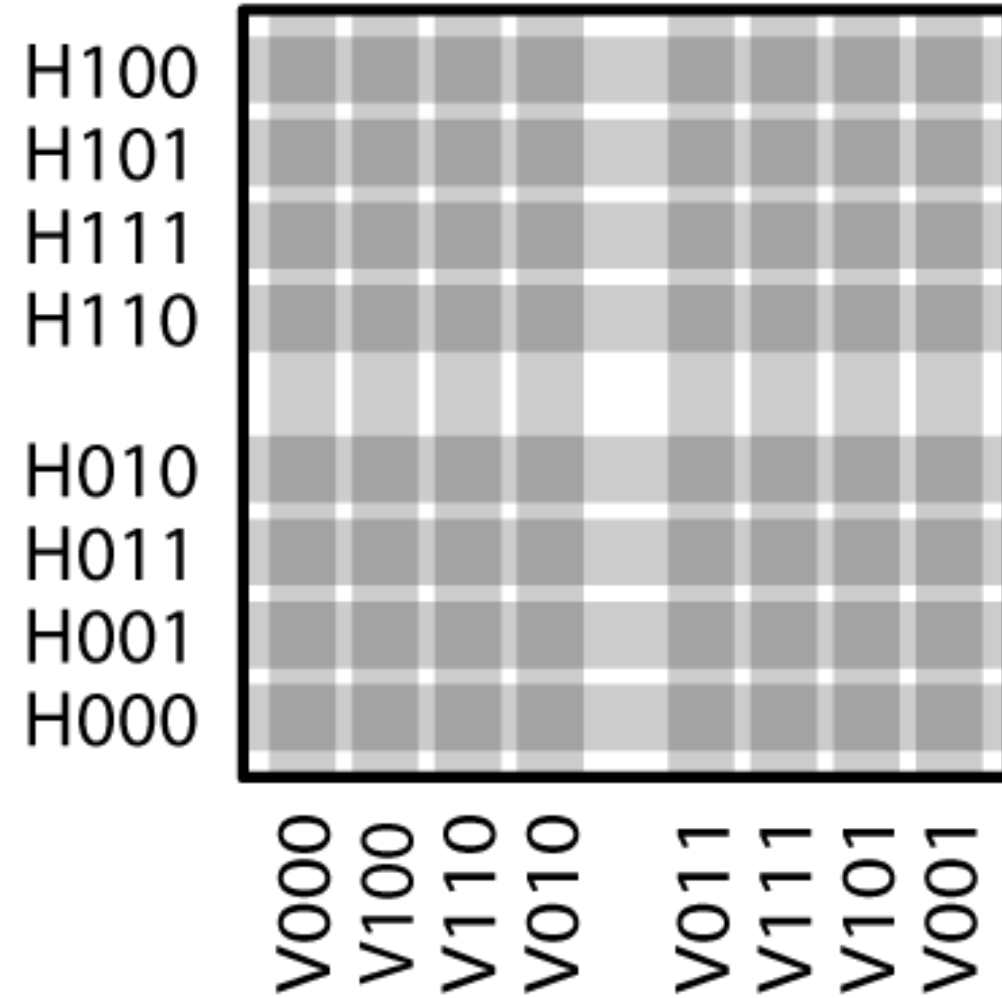


(b) Ubique en qué casilleros caen:

- i.  $[001, 100, 010]$
- ii.  $[01, 10]$
- iii.  $[011, 101, 110]$
- iv.  $[1]$  y  $[0]$

$[100, 010, 001] \rightarrow$

$100 \cdot 100$

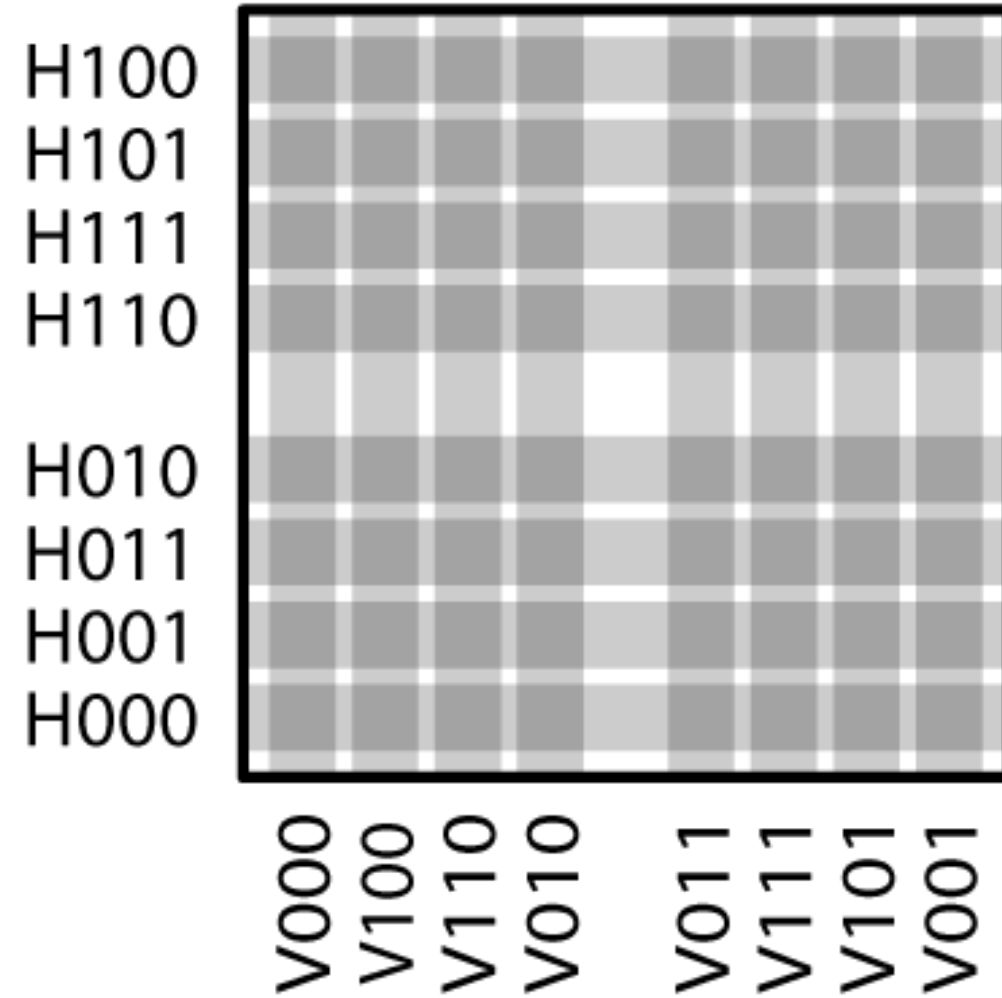




(b) Ubique en qué casilleros caen:

- i. [001, 100, 010]
- ii. [01, 10]
- iii. [011, 101, 110]
- iv. [1] y [0]

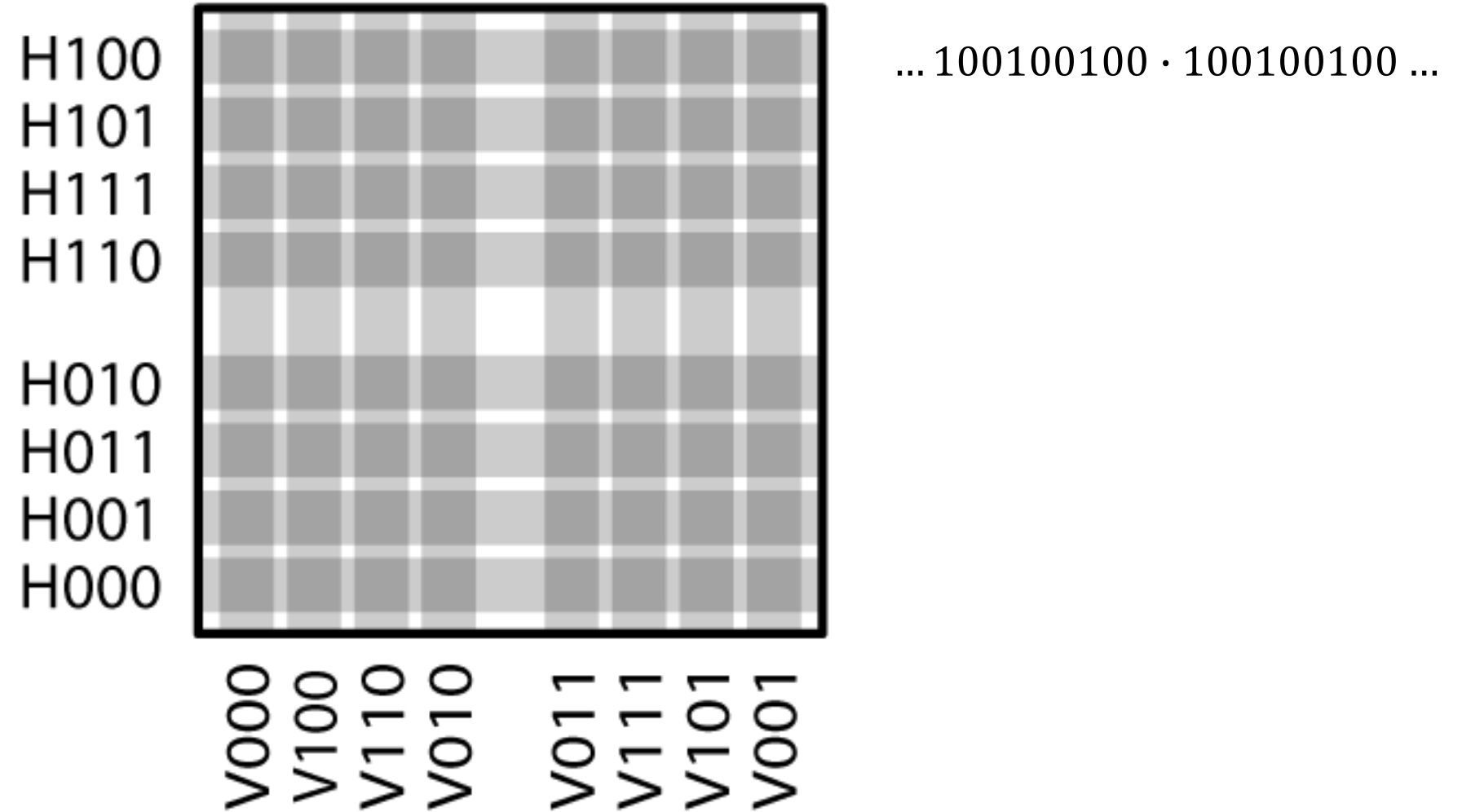
$$[100, 010, 001] \rightarrow \dots 100100100 \cdot 100100100 \dots$$



(b) Ubique en qué casilleros caen:

- i. [001, 100, 010]
- ii. [01, 10]
- iii. [011, 101, 110]
- iv. [1] y [0]

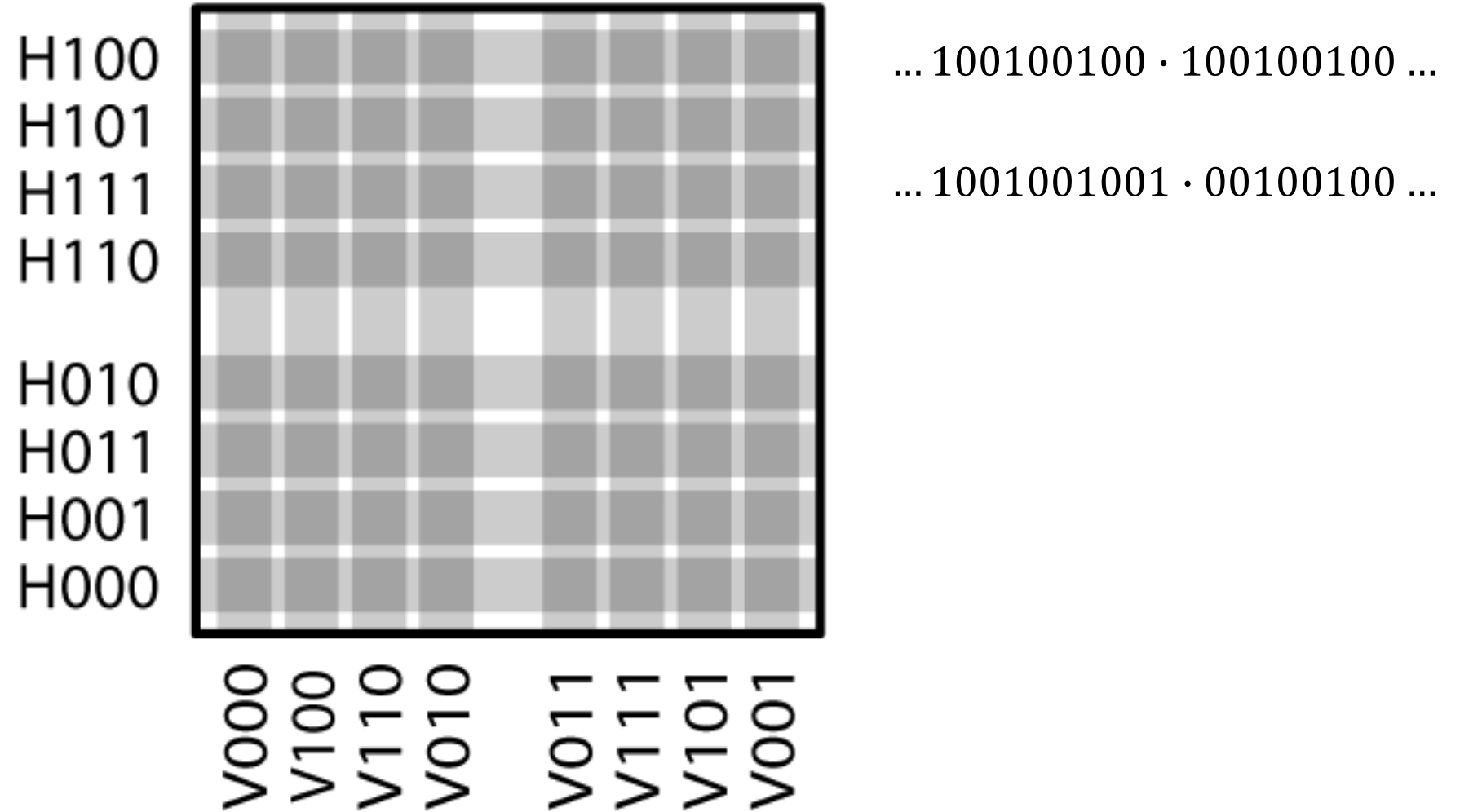
$$[100, 010, 001] \rightarrow \dots 100100100 \cdot 100100100 \dots$$



(b) Ubique en qué casilleros caen:

- i. [001, 100, 010]
- ii. [01, 10]
- iii. [011, 101, 110]
- iv. [1] y [0]

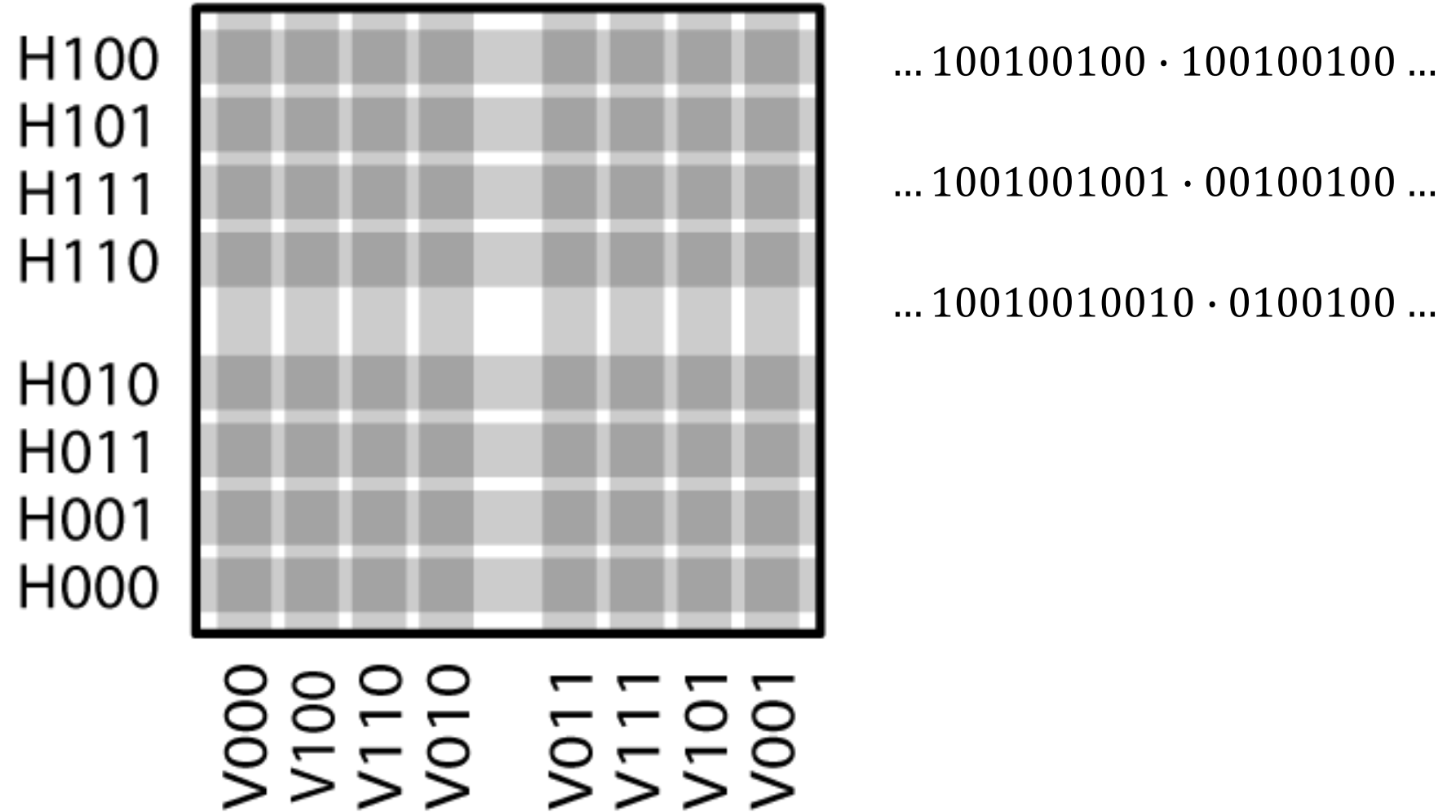
$$[100, 010, 001] \rightarrow \dots 100100100 \cdot 100100100 \dots$$



(b) Ubique en qué casilleros caen:

- i. [001, 100, 010]
- ii. [01, 10]
- iii. [011, 101, 110]
- iv. [1] y [0]

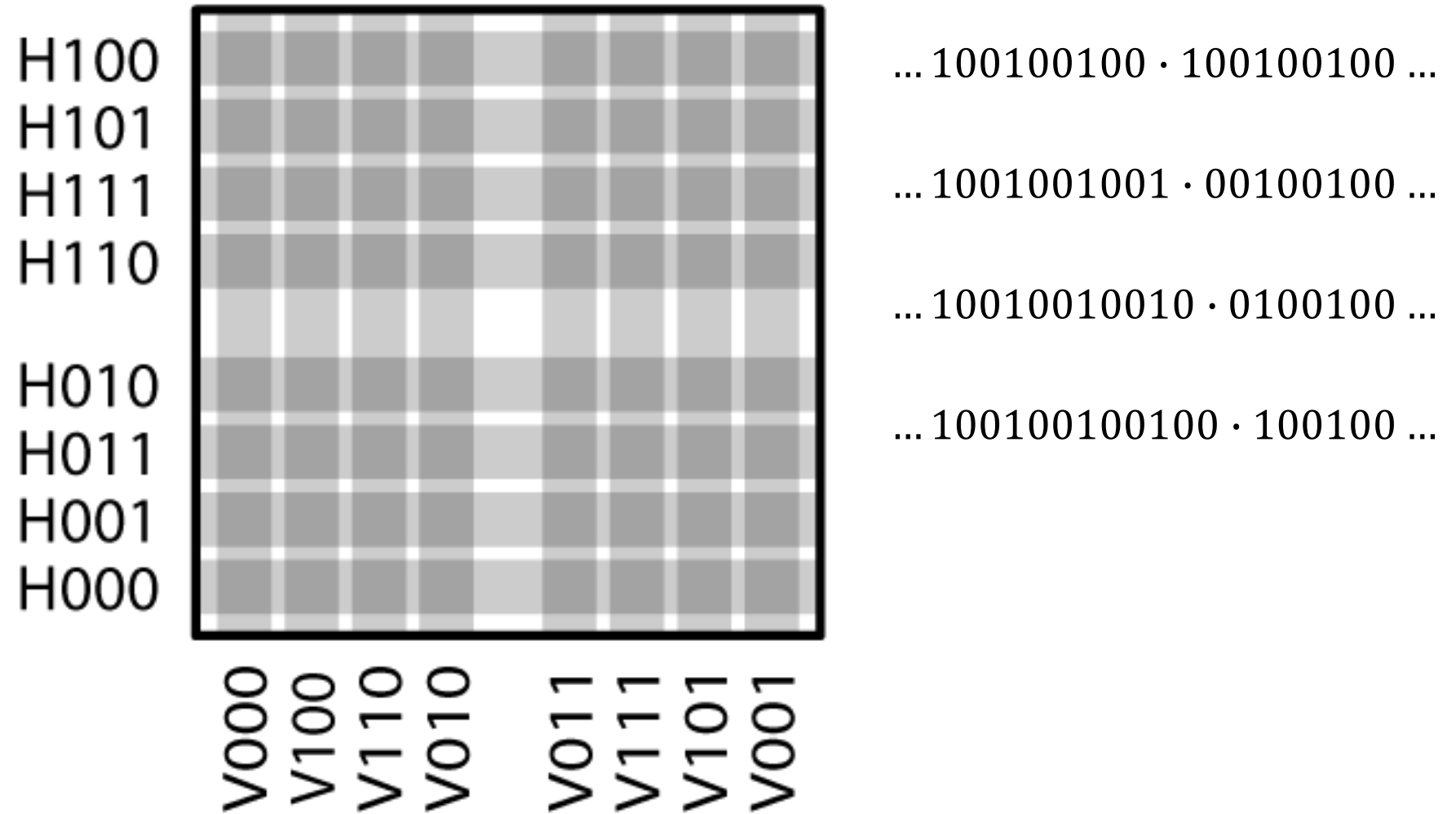
$$[100, 010, 001] \rightarrow \dots 100100100 \cdot 100100100 \dots$$



(b) Ubique en qué casilleros caen:

- i. [001, 100, 010]
- ii. [01, 10]
- iii. [011, 101, 110]
- iv. [1] y [0]

$$[100, 010, 001] \rightarrow \dots 100100100 \cdot 100100100 \dots$$



(b) Ubique en qué casilleros caen:

- i. [001, 100, 010]
- ii. [01, 10]
- iii. [011, 101, 110]
- iv. [1] y [0]

$$[100, 010, 001] \rightarrow \dots 100100100 \cdot 100100100 \dots$$

