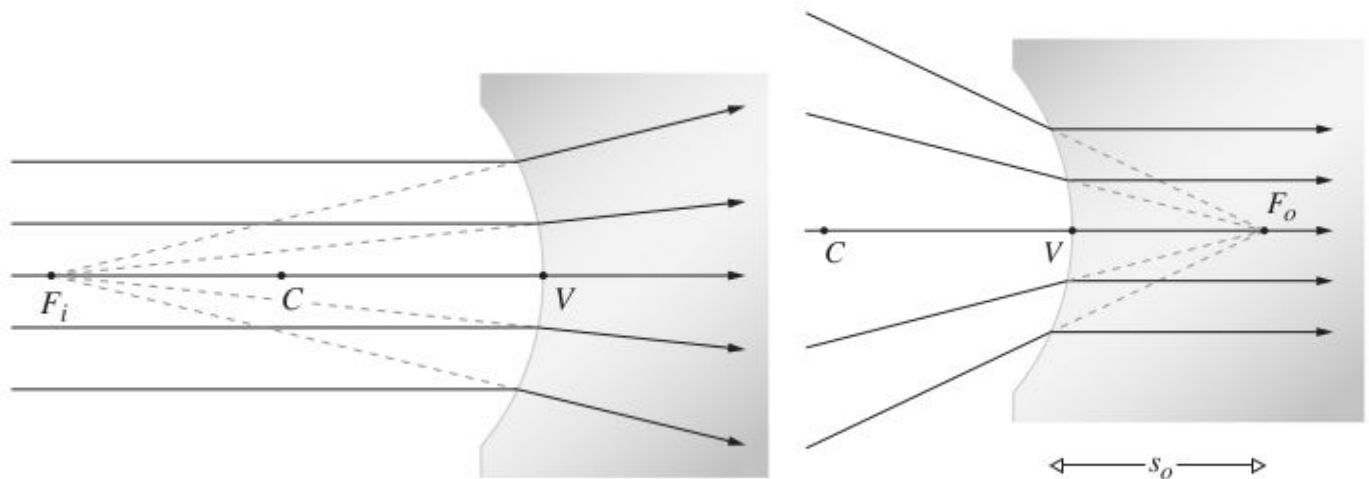


Dioptras:

TABLE 5.1 Sign Convention for Spherical Refracting Surfaces and Thin Lenses* (Light Entering from the Left)

s_o, f_o	+ left of V
x_o	+ left of F_o
s_i, f_i	+ right of V
x_i	+ right of F_i
R	+ if C is right of V
y_o, y_i	+ above optical axis

$$\frac{n_1}{s_o} + \frac{n_2}{s_i} = \frac{n_2 - n_1}{R} \quad f_o = \frac{n_1}{n_2 - n_1} R \quad f_i = \frac{n_2}{n_2 - n_1} R$$

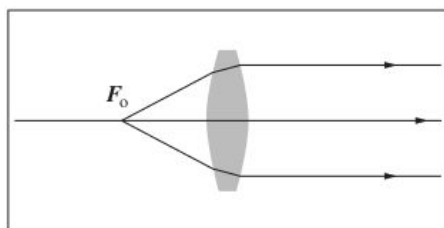


Formación de una imagen virtual (izquierda); objeto virtual (derecha)

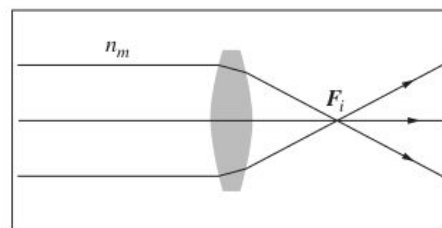
Lentes:

TABLE 5.2 Meanings Associated with the Signs of Various Thin Lens and Spherical Interface Parameters

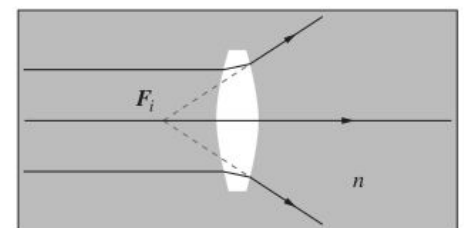
Quantity	Sign	
	+	-
s_o	Real object	Virtual object
s_i	Real image	Virtual image
f	Converging lens	Diverging lens
y_o	Erect object	Inverted object
y_i	Erect image	Inverted image
M_T	Erect image	Inverted image



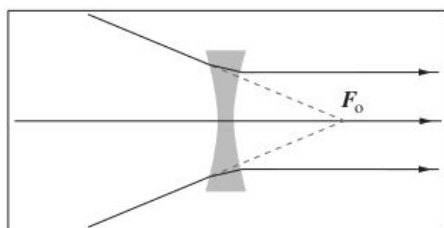
(a)



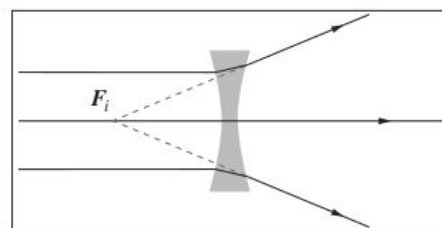
(b)



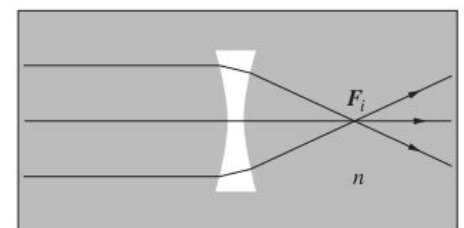
(c)



(d)









(e)



(f)

(a) y (b): lentes biconvexas convergente. (c) lente biconvexa divergente
 (d) y (e): lentes bicóncavas divergentes. (f) lente bicóncava convergente

CONVEX	CONCAVE
 $\begin{matrix} R_1 > 0 \\ R_2 < 0 \end{matrix}$ <p>Biconvex</p>	 $\begin{matrix} R_1 < 0 \\ R_2 > 0 \end{matrix}$ <p>Biconcave</p>
 $\begin{matrix} R_1 = \infty \\ R_2 < 0 \end{matrix}$ <p>Planar convex</p>	 $\begin{matrix} R_1 = \infty \\ R_2 > 0 \end{matrix}$ <p>Planar concave</p>
 $\begin{matrix} R_1 > 0 \\ R_2 > 0 \end{matrix}$ <p>Meniscus convex</p>	 $\begin{matrix} R_1 > 0 \\ R_2 > 0 \end{matrix}$ <p>Meniscus concave</p>

$$\frac{1}{s_o} + \frac{1}{s_i} = (n_l - 1) \left(\frac{1}{R_1} - \frac{1}{R_2} \right)$$

$$\frac{1}{f} = (n_l - 1) \left(\frac{1}{R_1} - \frac{1}{R_2} \right)$$

$$\frac{1}{s_o} + \frac{1}{s_i} = \frac{1}{f}$$

$$M_T \equiv \frac{y_i}{y_o}$$

$$M_T = -\frac{s_i}{s_o}$$

Espejos:

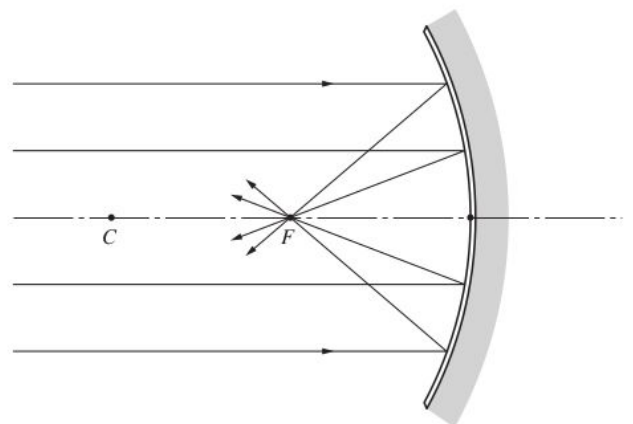
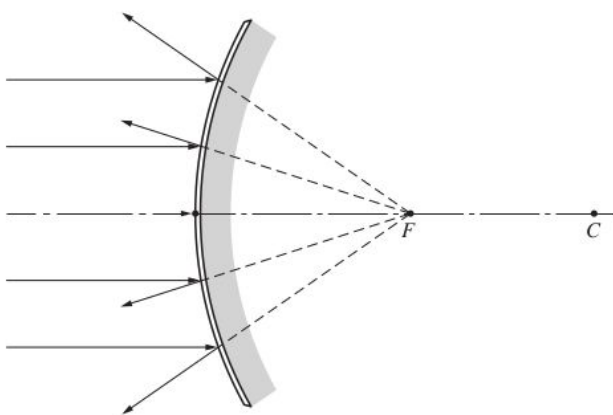
TABLE 5.4 Sign Convention for Spherical Mirrors

Quantity	Sign	
	+	-
s_o	Left of V , real object	Right of V , virtual object
s_i	Left of V , real image	Right of V , virtual image
f	Concave mirror	Convex mirror
R	C right of V , convex	C left of V , concave
y_o	Above axis, erect object	Below axis, inverted object
y_i	Above axis, erect image	Below axis, inverted image

$$\frac{1}{s_o} + \frac{1}{s_i} = -\frac{2}{R}$$

$$f_o = f_i = -\frac{R}{2}$$

$$\frac{1}{s_o} + \frac{1}{s_i} = \frac{1}{f}$$



Espejo convexo → divergente (izquierda); Espejo cóncavo → convergente (derecha)